SmartDraw Menu Commands

File Menu
Edit Menu
View Menu
Shape Menu
Line Menu
Text Menu
Draw Menu
Window Menu
SmartDrawing Menu   (This is found in the SmartDrawing window)

To get help on a particular menu item, press **Shift-F1**, or press the help button on the toolbar, and then pull down on the menu item. To get help on a tool bar button, Press **Shift-F1** and click on the button.

Print Quality

The Print Quality controls the number of dots per inch (the resolution) that the printer will use to represent the page being printed. The higher the quality the more memory your printer may need to print the drawing.

Collate

For printers that do not have enough memory to store a whole page (like dot matrix printers) this is often checked and made inactive.

Checking the box will cause multiple copies of a drawing that does not fit on one page to be printed so that the pages are in collated order: page 1, 2, 3...., followed by page 1, 2, 3.... and so on.

Unchecking the box, will cause all copies of page 1 to be printed, followed by all copies of page 2 and so on. Non-collated printing (where available) is often faster than collated printing.

Print on One Page

Checking this box causes the entire drawing to be printed on a single page. This is achieved by scaling the image down to fit on the page and may result in reduced legibility.

Print No Color

Checking this causes the drawing to be printed in black and white only. All borders, lines and text are made black, and the background and shape fills are made white. This often gives sharper results with non-color printers, and requires much less printer memory than printing in color.

Define Footer

Pressing this button brings the <u>Define Footer</u> dialog into view. This lets you control the position and font of the page footers.

Print Page Footers

Checking this causes a footer showing the number of the page to be printed at the bottom of each page. You can control the font and position of this footer by pressing the <u>Define Footer</u> button.

Print To File

This causes the printed image to be stored in a file on disk instead of being printed to the printer. This is useful for making Postscript files to send to a service bureau when using a Postscript driver.

Copies

This sets the number of copies that you want to print.

Print Range

Control the range of pages that will print. Only the rectangular array of pages that contain part of the drawing are printed, beginning with the top left and continuing across the top row, to the second row and so on. There are three choices:

All means all pages containing the drawing are printed

Selection means all pages that contain lines and shapes that are <u>Selected</u> are printed.

Pages allows the entry of a specific range of pages, with page 1 being the top-left as described above.

Define Footer Dialog

The **Define Footer Dialog** allows you to control the placement of footers at the bottom of each printed page. A footer shows the name of the drawing, the page number and the current date and time combined into a string.

The dialog is accessed from the Print Dialog via the **Define Footer** button. This becomes visible when the checkbox labeled **Print Page Footers** is checked.

There are two sets of controls: Using the **Position** radio buttons, you can position the footer at the very bottom of the printable area of the page, or 1/4 inch or 1/2 inch above the bottom.

Pressing the **Font** button displays the Windows **Font Dialog**. This lets you choose the font, size and style for the footer text. A point size of 10 or less is recommended.

Print Dialog

The Print Dialog controls the way a drawing is printed.

The current target printer is shown at the top of the dialog. This can be changed by pressing the **Setup** button. Setup presents the Printer Setup Dialog.

- Print Range
- Print Quality
- Copies
- Collate
- Print To File
- Print Page Footers
- Print No Color
- Print on One Page
- Define Footer

Printing

The **Print** command under the File Menu is used to print a drawing. This presents the <u>Print Dialog</u>. Pressing OK at this dialog begins printing.

The largest drawing supported is 50 inches square. In the <u>Fit to Window</u> view, the boundaries of the pages over the whole area of the drawing are shown as dotted lines. If a drawing is larger than one page, the rectangular array of pages that the drawing touches will be printed. This is shown below
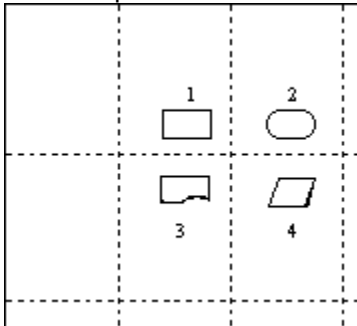
In the example above, four pages will be printed, marked 1,2,3, and 4. The most top-left of the pages that contain the drawing is printed as page 1. The remaining pages are then printed, starting with the next page in the same row as page 2, and then forward to the bottom right across each row.

When a page range is specified in the Print Dialog, the page numbering follows this scheme. For example, to print the bottom right page only, in the case shown in the picture above, a range of page 4 through 4 is specified.

The <u>Printer Setup</u> Dialog is used to set the target printer, the page orientation and other printer-specific parameters. This information is stored with the drawing. If you choose a specific printer (i.e. not the default printer) for a drawing, the next time you print it, it will automatically select the same printer, no matter what the setting for the default printer is.

You can also choose to print with 1/6" overlap between each page of a multi-page drawing. This causes a small strip of each page to be repeated on the pages that surround it. This makes pasting together large drawings easier.

Overlap

Checking this box causes a small strip of each page to be repeated on the pages that surround it. This makes pasting together large drawings easier.

Paper

Select the paper size from the list.

Orientation

Choose either landscape or portrait, as shown by the icon.

Printer

Selecting the **Default Printer** will cause this drawing to print to whatever the default printer (set using the Control Panel) is set to.

Selecting a **Specific Printer** will cause this drawing to print to the chosen printer, no matter what the default printer is set to.

Printer Setup

This dialog is used to set the target printer, the page orientation and other printer-specific parameters. This information is stored with the drawing. If you choose a specific printer (i.e. not the default printer) for a drawing, the next time you print it, it will automatically select the same printer, no matter what the default printer setting is.

- Printer
- Orientation
- Paper
- Overlap

Undo

The **Undo** command reverses the most recent operation. If used, the command changes to **Redo**, which returns the program to its state before the undo command was used. Repeated use of Undo, toggles the program between the current state and the state before the most recent operation.

If the command is gray, there is no previous state to return to.

Cut, Copy and Paste

The **Copy** command transfers all or part of the drawing to the clipboard. Its behavior depends on what is <u>selected</u>.

When nothing is selected, **Copy** copies a representation of the whole drawing to the clipboard (as a metafile).   This can be pasted into word processors and other applications. If an application supports <u>Object Linking and Embedding (OLE)</u> as a client, pasting the drawing into it creates an OLE link back to *SmartDraw* so that double-clicking on the pasted drawing will open it up in *SmartDraw* again.

When one or more shapes or lines are selected, **Copy** copies a drawing made up of just those shapes to the clipboard. It also copies the shapes and lines themselves so that they can be pasted into another *SmartDraw* drawing, or somewhere else in the same drawing. Copying is also used to combine selected shapes and lines into a new <u>SmartDrawing</u>.

The **Clear** command is only available when shapes or lines are selected. It removes (deletes) the selected objects from the drawing.

Cut is a combination of Clear and Copy. It first copies any selected objects to the clipboard, and then deletes them.

Paste adds items currently on the clipboard to the drawing. If the clipboard contains shapes or lines copied from *SmartDraw*, these are added to the current drawing. If the clipboard contains one of the <u>graphic formats</u> supported by *SmartDraw*, a <u>Picture Object</u> is added. *SmartDraw* does not support OLE as a client, only as a server.

When text is being edited, Copy, Cut and Paste act on the text only in the standard Windows way.

Duplicate

The **Duplicate** command makes a copy of the <u>selected</u> lines and shapes and adds them to the drawing offset by a small distance from the original objects.

The duplicated objects are automatically selected so that they can be moved as a group (by holding down the **Shift** key). If the newly duplicated objects are moved with respect to their original copies, the new distance between the new set of objects and the original set is used as the offset for further duplications. This makes creating evenly spaced rows and columns of lines or shapes very easy. An example makes this clear.

The illustration below shows the steps involved in making a column of evenly spaced lines.
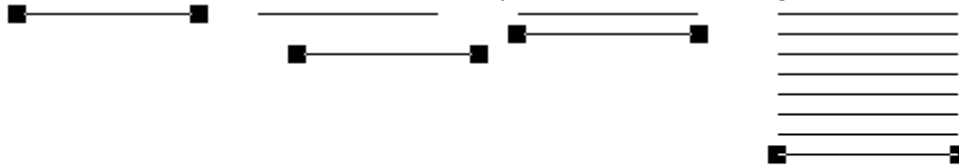
Step 1 - Draw a line   Step 2 - Duplicate it   Step 3 - Adjust the offset   Step 4 - Duplicate again and again
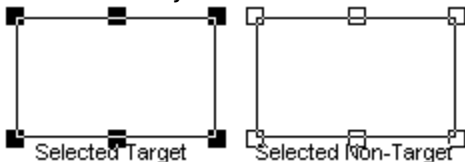
Selecting Objects

Lines and Shapes become selected when they are clicked on with the mouse and the Arrow button on the toolbar is depressed.

Once selected, the colors, borders and other attributes of objects can be changed using the menu commands. Typing from the keyboard inserts text into selected shapes.

Selected objects are shown with **Handles** on the corners and sides as shown below.

Selected Target   Selected Non-Target

The most recently selected object is always shown with solid (black) handles and is called the **Target** object. Other selected objects are shown with hollow handles. The target object is the one others align with, and become the same size as, when using the Align and Make Same Size commands.

Objects that are Linked to other objects have round handles at their connected points.

Selecting Multiple Objects

You can select more than one object at a time. If multiple objects are selected, they move as a group. This is useful   when you want to re-position the whole or part of a drawing on the page. You can select all objects in a drawing using the **Select All** command under the Edit Menu (Ctrl+A).

There are many ways to select one or more objects:

Clicking on the border of an object selects it and de-selects all other objects. Holding the **Shift Key** (on the keyboard) down while clicking, causes any other selected objects not to de-select. Clicking on a selected object with the **Shift** key depressed, de-selects it (and only it).

Holding the mouse button down while **dragging** the mouse across the drawing window draws a temporary dotted rectangle. Any objects completely enclosed by this rectangle are selected. Holding the **Shift** key down while this is done adds these objects to any existing selection

Sometimes, it is hard to click on, and select, the object that you want because of other objects that lie on top (or *in front*) of it. There are two ways to overcome this. You can select the objects on top and Send to the Back, or you can drag around all of the objects, selecting them all. Shift-clicking on the objects in the front now de-selects them, leaving only the object you want still selected.

Shapes can always be selected by clicking on their border. Shapes that are not transparent can be selected by clicking inside their borders.

Colors and Shadows

The **Colors and Shadow** command, under the Edit Menu, allows you to apply a design **Style** to your drawing.   A style is a color scheme, specifying the color of the drawing background, shapes, borders, lines, text and shadows, and a shadow type. Styles are selected from the **Colors and Shadow Dialog**.

Many pre-built styles are provided by *SmartDraw*. These are listed in the **Select a style** list box. A preview of the style's appearance is shown in the **Sample** window to the right of it. Changing the style selection changes the preview. You can browse through the available styles using the up and down arrow keys to change the selection.

Once you have selected the style that want, press the OK button and the colors and shadow styles are applied to your drawing. This is a very quick and easy way to change all the colors in a drawing in one operation. You can undo any change you make, or you can apply another style to try any number of different "looks".

If you select a shadowed style, shadows are applied to your shapes. Some styles also apply the same kind of shadow to lines and to text. The 3D styles give the raised and sunken looks common in Windows dialogs.

You can control whether a shadowed style applies the shadows to lines and text by checking the boxes in the shadow section of the dialog:

Apply to Lines
Apply to Text
Reverse Text Shadow

Pressing the **Define** button in the dialog allows you to add your own styles, or to modify the standard ones.

See Also; Defining Color and Shadow Styles

Reverse Text Shadow

This option is only available if the raised or sunken 3D shadow styles are chosen. Checking this box applies the reverse text shadow: Raised if the shape shadow is sunken, sunken if the shape shadow is raised. This can give an interesting effect.

Apply to Text

Checking this box applies the shadow style selected to text as well as to shapes. This is only visible if a shadow style is selected. Text does not look good shadowed unless it has a point size of 18 or greater.

Apply To Lines

Checking this box applies the shadow style selected to lines as well as to shapes. This is only visible if a shadow style is selected, and is forced to be on for the raised and sunken shadow styles.

Angle

The four push buttons show the current angle for the shadow. Pressing one changes the selection to the angle shown on its face. These controls are only visible if one of the shadow styles in the right column of the shadow control is selected.

Shadows

The six push buttons show the range of shadow styles available with the top left button representing no shadow. If a shadow style in the right column is selected, the angle of the shadow can also be controlled using the controls labeled **Angle**.

Shadows can be applied optionally to lines and text. Check boxes control these selections.

Colors

Seven color panels are displayed showing the current color scheme. Pressing on any color panel with the mouse displays the color menu. Use the menu to change the color selection.

The selection shown on the left represents the **Transparent** color.

The **highlight** color is only used by the raised and sunken three dimensional shadow styles.

Delete Button

This button is active when the name in the **Name** field matches the style selected in the list. Pressing it removes the selected style from the list.

Change Button

This button is active when the name in the **Name** field matches the style selected in the list. Pressing it changes the selected style to the current color and shadow settings.

Add Button

This button is active when the name in the **Name** field does not match the style selected in the list, and the settings for colors and shadow have been changed. Pressing it adds the current color and shadow settings as a new style.

Name

The text in the name field is the current name of the style being edited. If this matches the name of the style that is shown selected in the list, the **Change** button is active, and the current style is changed if it is pressed. If the name does not match the selected name in the list, the **Add** button is active and pressing it adds a new style to the list. If there is nothing typed in the field, both buttons are inactive.

Sample

This area shows a preview of the current style as the selection in the list is changed, and as the settings for the selected style are changed.

Rename Button

This button becomes active when the name of the selected style has been changed, but the parameters have not. Pressing it renames the current style.

Select a style to edit

Selecting an item in this list selects the style for editing. The style's name is copied into the **Name** field, and the **Change** button becomes active. Any changes to the previously selected item's style are canceled.

Defining Color and Shadow Styles

You may change existing styles or add new styles with the **Define Colors and Shadows Styles** dialog.

- Select a Style To Edit
- Sample
- Name
- Add
- Change
- Rename
- Delete
- Colors

- Shadow
- Angle
- Apply to Lines
- Apply to Text
- Reverse Text Shadow

Changes made in this dialog do not become permanent unless the **OK** button is pressed. The newly defined styles are then available in the Colors and Shadow Dialog**.**

Adjustment

This field is only visible if the shape selected for the button may be adjusted in some way. The parameter value represents a proportion of the width or height of the shape and is usually limited to a range of 0.1 to 0.4, or sometimes less. The effect of the change can be seen in the preview window if you click on it or click in another field.

Changing the shape assigned to the button will change the adjustment to its default value for that shape.

Select Shape

A button shows the shape currently selected for this toolbar location. Pressing the button presents a menu of standard shapes. Selecting one changes the assignment of the button to the selected shape.

Preferred Size

The width and height fields control the size of the shape associated with this button when one is created using a drag and drop operation. For circles, and other shapes that can only be sized proportionately, changing one value changes the other, so as to maintain the same proportions.

Editing the Toolbar

The buttons on the toolbar that show shapes can be configured to show any of the 24 standard shapes using the **Edit Toolbar Location** dialog.

To bring this into view, either double-click on the button that you want to edit, or select the button by clicking on it once and then select the **Toolbar** item under the Edit menu.

This dialog can also be used to set the size of the shape when it is added to the drawing using a drag and drop operation, as well as the "adjustment" parameter for certain shapes. The adjustment parameter controls the degree of roundness for rounded rectangles, how angled arrows are, etc.

Changing these parameters has no effect on any existing shapes in your drawing. They affect only new shapes that you add later.

Press the buttons below for an explanation of the controls in the dialog:

🔲 Preferred Size
🔲 Select Shape
🔲 Adjustment

Changing the View

All **SmartDraw** drawings may occupy an area of up to 50 inches square. Unless your drawing is very large, you work only with a small part of this total area, normally up in the top left corner. The commands: **200%**, **150%**, **100%**, **75%**, **50%**, **Fit to Page,** and **Fit to Window**, shown under the View menu, control the scale used to display your drawing in the drawing window. 100% is the scale used by most Windows programs to show objects at their natural size. The other scales make objects look smaller or bigger than they really are. You can also click in the background of the drawing with the **right mouse button** to change the view.

These scale factors have no effect on the size of shapes and lines when they are printed out.

The **Fit to Window** selection shows the whole 50 inches of the drawing in the document window. Since the size of a page for the currently selected printer is normally much smaller than this, to print a drawing of this size, **SmartDraw** must "tile" it and print pieces of the drawing area on more than one page. The boundaries of these tiles or pages are shown as dotted lines.

The **Fit to Page** selection scale the window so that at least one full page is showing. This view and 50% also show the page boundary lines.

The toolbar shows two buttons that you may use to change the scale factor. Pressing on the button on the left, with the minus sign in the magnifying glass, selects the next smallest view menu item. Pressing the button on the right selects the next largest view.

As the view changes, **SmartDraw** attempts to keep all selected objects (or *all* objects if none are selected) visible. If this is not possible (because the window is too small), it attempts to center the selected group in the window.

You can specifically select an object to scale up and bring into view by holding down the **Control** and **Shift** keys at the same time. This changes the cursor to a magnifying glass. If the view is set to **Fit to Window**, or **Fit to Page**, the cursor has a plus sign in the middle, and clicking on an object sets the scale to **100%** and brings the object into view directly under the cursor.

If the view is set to **50%** or above, the cursor has a minus sign in the middle, and clicking selects the **Fit to Window** view. A quick way to inspect a particular object is to hold the shift and control keys down, click once to select Fit to Window view, find the object that you want to inspect and click on it. This brings the object into view at 100%.

See Printing.

Rulers and Grids

Drawings may show rulers along their top and left edges. These show the dimensions that objects will be when printed out. A line an inch long next to the ruler should be an inch long when printed.

The size of the divisions on the rulers, and whether they are displayed or not, is controlled using the **Set Rulers and Grids Dialog**. This is displayed when the **Rulers...** command, under the View menu, is executed. The radio buttons in the dialog control the division sizes. The rulers can be hidden or shown using the **Hide and Show Rulers** checkbox. Rulers are not shown when the view is set to Fit To Window. All settings in this dialog apply to all documents.

The size of the ruler divisions controls the spacing of the **Snaps**, and the **Visible Grid**. The snaps are turned on and off with the **Use Snaps** command under the Draw menu. The grid is shown or hidden with the **Show Grid** command under the View menu.

For flow charts, and other diagrams that use line linking, the initial sizes of toolbar shapes and many SmartDrawings are optimized so that they work best with a 1/12" snap-to-grid. For these types of diagram it is best to choose this division size, otherwise lines connecting shapes that snap to the grid may not be perfectly horizontal or vertical.

The top-left corner, where the rulers cross, normally shows a digital display of the current position of the cursor in the units of the ruler.

Clicking in a ruler displays a temporary dotted line that follows the position of the cursor. This can be used to measure the positions of objects in the drawing. Clicking in the corner where the two rulers cross and dragging shows two of these lines forming a "cross hair" arrangement. When Snaps are turned on, these temporary lines snap to the ruler graduations.

The Toolbar

SmartDraw usually shows a row of buttons under the menu bar. This is called the **Toolbar**. It can be shown or hidden by selecting the **Show Toolbar** command under the View menu.

The top row of buttons are short cuts for the menu commands. To find out what each one does, hold the cursor over a button for a second or more. A small yellow window will pop-up, describing its purpose. This is called a ToolTip.

The buttons in the second row are used for drawing. One of these buttons is usually pushed in. What happens when you click with the mouse in the drawing depends on which of these buttons is currently pushed in.

When the arrow button is pressed, clicking in the drawing <u>selects</u>, <u>moves</u> or <u>grows</u> existing objects.

When the text   button is pressed, clicking in drawing begins a new background text object. Clicking in a shape opens it for <u>text entry</u>.

When the line button is pressed, clicking and dragging in the drawing draws a straight <u>line</u>. <u>Dragging and Dropping</u> also draws a line.

When the segment line button is pressed, clicking and dragging in the drawing draws a segmented <u>line</u>. Dragging and Dropping also draws a segmented line.

When the segment line button is pressed, clicking and dragging in the drawing draws an arc. Dragging and Dropping also draws an arc.

The remaining buttons draw the shape that they show. The shape buttons can be configured to show any of the 24 standard shapes, and you can control the default size and proportions of the shapes that are dragged and dropped. This is done by double clicking on the button, or by first selecting the button and then selecting the <u>Toolbar item</u> under the Edit menu.

Text and the Sizing of Shapes

Regular shapes, SmartDrawings and background text objects all grow if more text is entered than will fit inside them. There are three ways that they can grow.

Horizontally and Vertically

This is the default for most shapes. The shape grows so as to maintain its proportions.

Horizontally

This is the default for background text objects and the text that appears below or above pictures and SmartDrawings. New text is added on the current line. Wrapping occurs only when an <Enter> is typed.

Vertically

Text "wraps" within the width of the shape, like a word processor does when the text reaches edge the of the page. The shape grows vertically as new lines are added.

The Grow Direction

The direction that the shape grows is determined by the Alignment command under the Text menu. A shape maintains a fixed point according to its text alignment. If its text is centered, the center of the shape remains fixed and it grows outwards from the center. Left justified text remains fixed at its left edge and grows on the right. Top justified text grows downwards and so on.

Entering Text

There are two ways to enter text: Inside a shape or in a background text object.

Entering Text Inside Shapes

Text may be entered inside the 24 standard shapes that appear on the <u>toolbar</u> and inside, or underneath, many <u>SmartDrawings</u>. As text is added to a shape it fills up and <u>grows</u> to accommodate the text.

If a shape is selected, just starting to type opens it for text entry. Shapes can also be opened for text entry by double clicking on them, or by pressing the text button on the toolbar and clicking once on the shape.

Entering Background Text

If the text button on the toolbar is pressed in, then clicking in the background of the drawing opens a text entry session. Text entered forms a new object called a **Background Text Object**. This is essentially a rectangle shape with no border.

Background text objects may be selected and opened for further text entry like any other shape. They may have <u>a border and colors</u> like any other shape. They do have some properties that differ from the rectangle shape however.

Text objects align to the <u>Snaps</u> according the baseline of the first line of text, and not to their top left corner like other shapes. They are deleted if all their text contents are deleted. They can also be <u>rotated</u> by 90 degrees for sideways text.

Entering and Editing Text

When a shape or background text object is opened for text entry, the standard Windows insertion point appears. This is a flashing vertical line. All of the normal Windows text editing conventions apply: Dragging with the mouse selects text (shown as inverted). Selected text can be cut, deleted or copied. The font, size, style and color of selected text can be changed using commands on the Text menu.

Right Mouse Button
The right mouse button can also be used to change the properties of text. Clicking on text with the right mouse button brings up a context sensitive text menu.

See also: <u>Selecting a Typeface</u>, <u>Rotating Text</u>, <u>Text Alignment</u>, <u>Inserting Symbols</u>

Style

This shows a list of styles (weights) for the selected font.   If no style is shown selected, then the range of text selected has more than one style. Leaving this list un-selected will result in no change to the style over the selected range.

Size

This shows a list of sizes for the selected font. If the size you want is not listed you may enter it in the editable field. If no size is shown selected, then the range of text selected has more than one size. Leaving this list un-selected will result in no change to the size over the selected range.

Font

This shows a list of all True Type fonts in the system. If no font is shown selected, then the range of text selected has more than one font. Leaving this list un-selected will result in no change to the font over the selected range.

Selecting a Typeface

There are two ways in which the font, size and style of text can be changed: When a text entry session is active, and range of text is selected, and when a shape containing text is selected.

In both cases the **Typeface** command under the Text menu presents the standard **Font Dialog**. Selecting a font, size, style combination from this dialog applies the new typeface either to the range of text selected or to all the text in the selected shape.

Press the buttons below for an explanation of the controls in the dialog:

■ Font
■ Size
■ Style

The sample window shows a preview of the typeface selected.

Text Rotation

Background text objects may be rotated by 90 degrees in either direction using the **Rotation** menu under the Text menu.

When rotated text is opened for text entry, it flips back to the normal 0 degree rotation, leaving a ghost image of its rotated form to indicate that the flip to 0 degrees is temporary.

Text Alignment

Text can be positioned inside a shape so that it aligns with the left edge, the right edge, or is centered horizontally. It can also be flush justified so that it aligns with both the left and right edges of the shape. Vertically, the text can be positioned so that it aligns with the top edge, the bottom edge, or is centered vertically. The four horizontal and three vertical settings can be combined into a total of 12 combinations. These 12 combinations are shown graphically in the **Alignment** menu under the Text menu.

The Alignment command can be used when a shape that contains text is selected, or when a shape is open for text entry. It affects the way text is displayed within the shape and the way the shape grows when text is added. (See <u>Text and the Sizing of Shapes</u>).

Aligning text in a background text object has little noticeable affect because there is no extra shape size to position the text relative to.

Flush alignment is similar to left alignment except that wrapped lines have smooth right edge as well as left edge. Left aligned text has a ragged right edge.

Insert Symbol

The Insert Symbol command is a quick way to insert a selection of common symbols into text being edited. It is active only when a text entry session is open.   Selecting one of the symbols from the menu inserts it into the stream of text.

This command relies upon the Wingdings font being installed on your system.

Linking Lines and Shapes

SmartDraw lets you link objects together so that they stay connected when you move or re-size them.

The most common case is a line linked to two shapes. Moving one of the shapes changes the size and shape of the line as shown below.
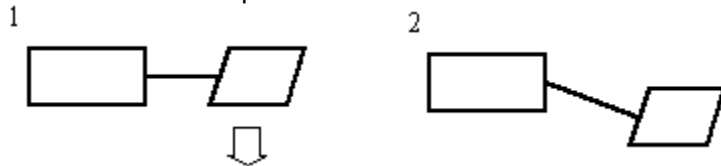
Creating a Link

When line linking is enabled, a line may be linked to a shape by moving one end over the border of the shape. This is done either by <u>growing</u> or <u>moving</u> the line using the mouse. When the end of the line approaches the shape's border, a series of round solid circles appear, indicating the points on the border that the line may link to. These are called **connect points**.   This is shown below.

The end of the line then snaps to the closest connect point and the mouse cursor becomes an "anchor". Releasing the mouse while in this state establishes a link between the line and the shape.

Links can also be created when objects are first added to the drawing. If the <u>"pencil" method</u> is used to add a line, and the initial mouse click is inside the border of a shape, a link to this shape is immediately established with the beginning of the line. This is shown by the display of connect points for the shape that was initially clicked upon. The end of the line that follows the mouse can also be linked to a second object by dragging it to its border. Hence the linking of two shapes with a newly created line can be achieved in one drawing operation.

Breaking a Link

Links may be broken using the reverse of the link creation process. The end of the line is moved away from the border of the object using the mouse. <u>Deleting</u> either object also breaks the link.

Targets and Linked Objects

In any link relationship, the object that displays the connect points is the **Linked Target**, and the object linking to it is called the **Linked Object.** The linked target usually controls the positioning of the linked object. If the target is moved, the linked object either moves, or re-sizes to maintain the link.

Lines are allowed to have one or two linked targets. With one target, lines move when their target moves. With two, they change shape and/or re-size when one of their targets move.

When a line that is linked to one target is moved, the link is broken. When a line that is linked to two objects is moved, all three are moved as a group.

Linked Lines and "kinks"

For flow charts, and other diagrams that use line linking, the initial sizes of toolbar shapes and many SmartDrawings are optimized so that they work best with a 1/12" snap-to-grid. For these types of diagram it is best to choose this division size, using the Rulers Dialog, otherwise lines connecting shapes that snap to the grid may not be perfectly horizontal or vertical, and may appear to have "kinks" in them.

Turning Linking On and Off

The Draw menu had commands that turn linking off. This is very useful when you want to draw a finely detailed picture and you would like to prvent lines drawn close to shapes (and each other) from linking together. The **Allow Lines to Link** command toggles the ability of lines to link to other objects. The **Allow Shapes to Link** command toggles the ability of shapes to link to each other. This is off by default.

Linking Shapes to Other Shapes

When the **Allow Shapes to Link** item under the draw menu is checked, then one shape can be linked to another. Shapes can never link to lines where a line is the linked target. When shapes link, any one of the grow handles on the linked shape can snap to any one of the connect points on the target shape. Shapes can only link to one target at a time.

This feature is useful if you want to attach a background text object to a shape so that it follows the shape around when it is moved or re-sized.

Linking Lines to Other Lines

Lines can link to other lines as a linked target. This is useful for creating branched networks of lines that remain attached when the targets change size or move.

The Window Menu

The Window menu lets you arrange any open drawing windows, or bring one to the front.

Cascade Windows arranges them to overlap each other, offset from the top left hand corner of the program window.

Tile Windows arranges them to fill the program window as non-overlapping tiles.

The remaining items on the menu list the open windows. Selecting one of these items brings its window to the front.

Object Linking and Embedding (OLE)

SmartDraw is an **Object Linking and Embedding (OLE) Server**. This is a feature that allows other Windows programs that support OLE to insert **SmartDraw** drawings directly into their own documents.

A program that allows users to insert OLE objects into their own documents are called **OLE Clients**. Examples are Windows Write, Microsoft Word, Excel, PowerPoint, Lotus 1,2,3 , WordPerfect and most other major applications. To understand the features of OLE more clearly we will use Microsoft Word as an example OLE Client application.

Embedding

Word, and other client programs, all have an **Insert Object** menu item. If you use this command, you are presented with a scrolling list showing the names of the **OLE Server** documents that are installed on your system. **SmartDraw Drawing** should appear in this list. If you make this selection, **SmartDraw** will be launched, or will come to the front, with a new empty drawing. Whatever you draw in this window will show as a picture in your Word document when you save the drawing. This is called **Embedding**.

The **SmartDraw** drawing seen in your Word document actually contains all the information that would be stored inside a **SmartDraw** file. If you double-click on the drawing in Word, **SmartDraw** is launched again, and comes to the front showing the drawing you embedded. You can make changes to this drawing and save it back to Word again.

You can also embed a copy of a **SmartDraw** drawing in Word (and other clients) by copying the drawing from **SmartDraw**, and pasting it into Word. The copied picture appears in your Word document. Double-clicking on this picture launches **SmartDraw** and you can make changes to the picture again.

Linking

The second type of behavior supported by OLE is **Linking**. Linking occurs between a client like Microsoft Word and an existing **SmartDraw** file. A link is established with **SmartDraw** drawing by using the **Paste Special**, (or **Paste Link**) command, that appears under the Edit menu, in Word and other clients.

Pasting a link is only possible if a copy occurred from a **SmartDraw** drawing that has a real file name. Copying from an *Untitled* drawing will not allow a Paste Link.

When a link is pasted, the drawing appears in the Word document, just as it does with embedding (normal pasting). However, the drawing you see is an image of the entire **SmartDraw** file, not just the part that you copied. Any changes you make in the **SmartDraw** file are reflected inside the Word document the next time you open it. Two or more Word documents can be linked to the same **SmartDraw** file, and are automatically updated when changes are made to it.

SmartDraw is an OLE 1.0 Server. It not an OLE Client.

Drawing Shapes and Lines

There are two ways to draw both shapes and lines:

Drag and Drop

This method requires only one mouse click and gives you a shape or line with a standard size and shape.

To add a rectangle shape, first click on the rectangle button on the toolbar **without letting go of the mouse button**. Still holding down the mouse button, move the cursor onto your drawing. (This is called **dragging** with the mouse.) A rectangle shape follows the cursor. Once you let go of the mouse button, a new rectangle is added to your drawing.

The size of the shapes you drag from the toolbar can be set by double-clicking on the shape button. This presents the Edit Toolbar Dialog. Lines created this way are always the same size and shape. (Lines are usually drawn using the *Pencil* method, described below). SmartDrawings can also be dragged and dropped from the SmartDrawing window.

Pencil

The pencil method requires two clicks but gives you full control over the size and shape of the object that you draw.

To add a rectangle shape using this method, first click on the rectangle button in the toolbar, **and then let go of the mouse button**. As the cursor is moved into the drawing window it changes to the pencil cursor. Now if you click in the drawing window and keep the mouse button pressed and move the mouse, a rectangle is drawn, as if the mouse were a pencil. This method can be used for shapes, lines and SmartDrawings.

For shapes that can be stretched to any proportion, like rectangles, perfectly square versions can be made using the pencil draw method. To do this, simply hold down the **Ctrl** key while drawing the shape. This trick with the Ctrl key also applies when re-sizing a shape with the mouse.

Sticky Tool Selection

Normally, after you have drawn an object using the pencil method, the selection (pointer) tool is selected automatically. If you want to draw several copies of the same kind of object, you can force the drawing tool that you are using to remain selected by holding the shift key down the first time you click on it. Holding the shift key down when you select any drawing tool, causes it to remain selected until you click on another tool, or drag and drop a shape.

Colors and Borders

New objects have properties that match the most recent changes made to the drawing. If you change the fill color of a shape to blue, and then create a new one, it will be initially filled with blue. If no changes have been made using the menus, the colors of new objects match the color and shadow style selected for the drawing.

Arrowheads

Any line or curve may begin or end with an arrowhead. There are 11 different arrowhead styles. These, their size and their placement on the line are changed using the **Arrowhead Dialog**. This is presented by the **Arrowheads**... command under the Line menu. The dialog has the following controls:

Left

This collection of buttons controls the type and displacement of the arrowhead that will appear on the left end (or top end for vertical lines) of the selected lines.

Right

This collection of buttons controls the type and displacement of the arrowhead that will appear on the right end (or bottom end for vertical lines) of the selected lines.

Displacement

The two buttons shown for this property control whether the end of a line with an arrowhead is drawn its full length or a little short. This is useful when lines are linked to shapes. If the line is displaced it does not appear to touch the shape but still remains linked to it. This property can be controlled independently for each end of a line, and does not apply to ends with no arrowhead.

Size

These buttons control the size of the arrows, and applies to both ends of the line.

Preview

This shows a preview of a horizontal line linked at each end to a shape with the arrowhead properties that reflect the current settings in the dialog.

Controls that are not set.

If two or more lines with different arrowhead properties are selected, the arrowhead dialog shows no selection for those controls that have different settings for each line. If no selection is made for these settings, the properties that they control are not changed. For example, if two lines have different right arrows, no right-arrow buttons will be selected when the dialog is displayed. If these buttons remain unselected, but the size is increased, then, when you press the OK button, both arrowheads will change size but will retain their different styles.

Moving Objects

Using the Mouse

Shapes and lines can be moved by clicking on them with the mouse, keeping the mouse button pressed down, and moving the mouse. An outline of the object clicked-on follows the mouse.

If more than one object is selected, and the **Shift** key is held down while the mouse is used to move an object, all selected objects move as a group. More than one object may also be moved if the object clicked on is <u>linked</u> to others. When a group of objects is moved, an outline of the rectangle that encloses the group follows the mouse.

Using the Arrow Keys

The arrow keys can also be used to move an object. First the object must be selected. This is usually done by clicking on it. Typing an arrow key then moves the object by 1/100" with each keystroke. The right and down arrows move the object to the right and bottom. The left and up arrows move it to the left and up. If more than one object is selected, all are moved.

Aligning Objects

The <u>Align</u> command under the Draw menu can be used to align all selected objects with the selected target object.

Spacing Objects Evenly

The <u>Space Evenly</u> command under the Draw menu can be used to arrange a collection of objects so that they are separated by equal distances.

Background Color

The background of the drawing itself may be colored. The background color is changed using the **Background Color** command under the View menu. One of the selections is transparent. Drawings with transparent backgrounds differ from those with white backgrounds only in the way their pictures are exported. Drawings with transparent backgrounds export transparent pictures that acquire the background color of the document that displays them. Drawings with white backgrounds export pictures that have opaque white backgrounds, no matter where they are displayed.

Drawings exported in bitmapped formats are *always* opaque.

The background color is one of the settings specified in the Color and Shadow style.

File Menu

New

Creates a new drawing.

Open

Opens an existing drawing file.

Close

Closes the current drawing window

Save

Saves the current drawing to the same file.

Save As...

Saves the current drawing to a different file.

Printer Setup

Presents the standard Printer Setup Dialog.

Print

Prints the drawing.

Print Order Form

Prints the order form for Registration.

Export

Exports the current drawing in a graphic format that can be read by other programs.

Import

Imports pictures from other graphic programs.

Exit

Exits the program.

File Names

The up to four file names at the bottom of the file are the names of the most recently used files. Selecting one of these opens that file or brings it to the front.

Edit Menu

Undo

Undoes or re-does the last operation.

Cut

Copies the current selection to the clipboard and then deletes it.

Copy

Copies the current selection to the clipboard.

Paste

Pastes the current contents of the clipboard into the drawing

Clear

Removes the currently selected shapes and lines

Select All

Selects all lines and shapes in the drawing.

Duplicate

Makes a copy of the currently selected objects

Colors and Shadows

Selects a new color and shadow style for the drawing.

Toolbar

Edits a shape button on the toolbar.

Options

Presents the Options Dialog.

Large SmartDrawings are not a good idea

The Windows metafile that you are attempting to add to the SmartDrawing library exceeds 1,000,000 bytes. Metafiles of this size do not make good SmartDrawings.

Metafiles that are this large are usually very complex line drawings, or bitmaps. SmartDrawings are better when they are small and simple line drawings. Very complex drawings are slow and cumbersome. Bitmaps do not scale or print well at high resolution.

Try a simpler version of your image.

Troubleshooting

Problems

If you experience problems (non-euphemistically known as bugs!) using **_SmartDraw_** please report them. The best way to do this is via electronic mail. Our email address is:

SmartDraw@AOL.COM

Email from Compuserve, AOL, or the Internet should reach us at this address. You can also call us at (619) 549 0314.

When reporting a problem, please include the following information:

1) Your system configuration (version of Windows, printer, display type etc.)

2) A description of **how to reproduce** the problem.

3) A sample file that exhibits the problem (if possible).

Solutions

Below are some answers to common problems.

Printing

This is by far the most common area for problems. Many of these issues are caused by buggy printer drivers. If you encounter a printing problem, the first thing to do is to try the latest version of the printer driver. You can get these for HP printers from the HP forum under Compuserve, in the Windows Software area under America Online (Look in Drivers/Printers), or by calling Microsoft at 1-800-426-9400). Here are some of the more common printer problems.

Q. My printer gives an out of memory error each time I try to print my drawing.

A. This is most commonly caused when you try to print a drawing that has a non-white background color, and you are printing with Print No Color box un-checked. This causes some printer drivers to send a full-page bitmap to the printer. Many LaserJet printers, in particular, do not come from the factory with enough memory to handle this. The solution is to change the background color to white, or to check the Print No Color box. Checking the box will cause your drawing to print in pure black and white colors.

Q. My sideways text is not sideways when I print.

A. Not all printer drivers support sideways (rotated) text. Many that say they do, do not work properly. For LaserJet drivers that have this problem, checking the **Print True Type fonts as Graphics** box in the driver may help. Getting the latest version of the driver may also help. (Look on Compuserve or AOL).

Switching fonts may also work. Sometimes True Type fonts are substituted by printer fonts at print time. These printer fonts may not support rotation. Substitutions of this kind are found in the **WIN.INI** file.

Q. My drawing looks completely wrong when I print it.

A. Some earlier versions of HP LaserJet printer drivers for Windows are not very reliable. If your print-out has text in the wrong place, or lines and shapes are jumbled up, try installing the latest printer driver for your printer. For HP printers, you can get these from HP's forum on Compuserve.

Q. I get no text when I print.

A. Check your system resources. If they are below 50%, re-start Windows and try printing again.

OLE and Copying

Q. Pictures from SmartDraw get scrambled when I paste them into other applications.

A. Most applications pick Windows metafiles apart when the are pasted into one of their documents. The Microsoft Office applications seem to do an excellent job of this. Other applications are not so capable. Corel Draw seems to have a problem with certain metafiles. There is not much you can do about this, but please report it so that we can work with the vendor to try and fix the problem.

If you have this problem in WordPerfect, get WP 6.1 or later. If you are printing to a LaserJet use the Microsoft printer driver, not the WP driver.

*Q. When I paste a picture from **SmartDraw** into another application and double-click on it, SmartDraw is not launched. I thought **SmartDraw** supported OLE.*

A. For OLE to work, the application you paste a **SmartDraw** picture into must be an OLE Client. OLE Clients usually have an Insert Object menu command.

SmartDrawings

Q. The SmartDrawing I added does not change color like other shapes.

A. Before this can happen you must check the Change colors box in the Edit SmartDrawing dialog. Even if this is checked, colors may not change as you expect. Bitmapped drawings in particular may not change color.

The rules are: All pens used follow the border style and color. Black fills follow the border color. Text color follows the border color. Non-black fills follow the Fill color. Transparent fills used by the drawing are left alone.

SmartDraw Tips and Tricks

Connecting shapes with perfectly straight lines

With SmartDraw, you can connect two shapes with a line that stays connected when the shape at either end is moved. This is described in detail <u>elsewhere</u>. Sometimes the line connecting the shapes is not perfectly straight because of the positions of the connect points on each shape. There are two ways to avoid this problem:

1) Use the 1/12" Snap-to Grid.

Most of the shapes and their connect points are optimized for use with the <u>Snap-to Grid</u> on and the <u>ruler divisions</u> set to 1/12". Make sure your rulers are set this way. If you drag the shapes from their SmartDrawing Library, or from the toolbar, their default sizes are such that lines connecting them in the center of their sides should always be straight.

2) Adjust shape positions with the arrow keys.

If you select a line or shape by clicking on it, you can adjust its position by 1 screen pixel up, down, left or right by typing the arrow keys on the keyboard. Use this feature to fine tune the position of objects without regard to the Snap-to Grid.

Keeping the toolbar buttons selected

Normally when you click on a tool in the toolbar (or a SmartDrawing Window) and you draw a line or shape, the pointer tool (the arrow) become selected immediately afterwards. You can keep a tool selected, so that you can draw multiple lines or shapes pressing its button each time, by holding the **Shift** key down when you first select the tool by clicking on it.

Moving a collection of objects as a group

You can move some, or all, of the objects in your drawing without disturbing their relative positions by first selecting them and then by moving just one of the objects. The rest of the selection will also move.

You can select more than one object at a time very easily, in <u>several different ways</u>. You can move a collection of objects in the same ways <u>as a single object</u>: Using the mouse, the arrow keys and the Align command.

With **SmartDraw Pro** you can also use the **Group** command to formally combine selected objects into a single object.

Using the SmartDrawing menu

The <u>SmartDrawing Window</u> has its own menu, labeled **SmartDrawings** under the title bar. Clicking on this menu gives you access to all the SmartDrawing features.

-You can change the library of shapes shown in the window using the **Change Library** command

-You can create your own SmartDrawings using the **Add New Drawing** command.

-You can <u>change the settings</u> for an existing drawing.

Sharing libraries on a network

More than one user can share the same SmartDrawing library on network. To enable this feature, the libraries must be marked as **Read Only** files using the Windows File Manager.

The Basics of Flow Charting

Flow charts are diagrams that portray the flow of information and the decision-making process that controls the flow. While many styles of flow charting have developed, each with its own set of specialized symbols, most processes can be represented using just a few simple symbols.
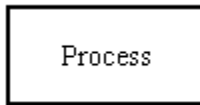
This represents an activity such as "signing a check", or "requesting a bid"
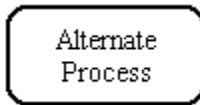
This represents an alternate type of process. You can use the two types of process symbols to classify processes into two groups: customer vs. supplier, for example.
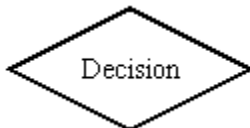
This is used to represent a decision that must be made. Lines representing different decisions are often drawn coming out of some of the 4 different points in the shape.
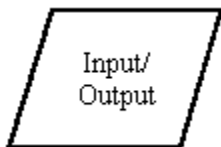
This symbol is used to represent information coming in and going out of the system, such as a customer order (input) or a product (output).
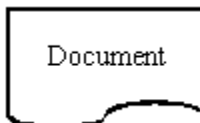
This symbol is used to represent printed information generated by the system such as an invoice or other report (output).

This symbol is used to connect multiple lines together, or when labeled with a letter, to indicate that the flow continues at the connector with the same letter on another page, or somewhere else in the system.
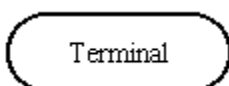
This symbol represents the starting or ending point of the system. It is usually labeled "Start" or "End".

Technical Support

SmartDraw Software Inc. provides technical support under the following terms and conditions:

Registered Users

Up to 30 minutes of support is is provided at no charge for the first 90 days following registration.   Please have your registration number ready. This is shown clearly on your registration invoice, returned to you as part of the registered version.

After this date you may call with a credit card and obtain support at the rate of $7.50 per 5 minutes. There is no charge for hold time, and no charge if the problem is identified as a "bug" in SmartDraw.   Whether the problem qualifies as a bug is at the sole descretion of SmartDraw Software Inc.

If a user reports a   bug that prevents proper use of the program during the first 90 days following registration, SmartDraw Software will either fix the bug, or offer a complete refund.

Non Registered Users

You may call for technical support with a credit card and obtain support at the rate of $7.50 per   5 minutes. There is no charge for hold time, and no charge if the problem is identified as a "bug" in SmartDraw.   Whether the problem qualifies as a bug is at the sole descretion of SmartDraw Software Inc.

You may also register over the phone with a credit card and obtain technical support at no charge under the terms of Registered Users described above.

Suggestions

We invite suggestions. There is never any charge for suggestions. Please contact us.

Getting Support

The best way to do this is via electronic mail. Depending on how simple your problem is, you may get e-mail support with no charge. Our email address is:

SmartDraw@AOL.COM

E-mail from Compuserve, AOL, or the Internet should reach us at this address.   You can also call us at **(619) 549 0314**.

When reporting a problem, please include the following information:

1) Your system configuration (version of Windows, printer, display type etc.)

2) A description of **how to reproduce** the problem.

3) A sample file that exhibits the problem (if possible).

See Troubleshooting.

ASP Ombudsman Statement

SmartDraw Software Inc. is a member of the Association of Shareware Professionals (ASP). ASP wants to make sure that the shareware principle works for you. If you are unable to resolve a shareware-related problem with an ASP member by contacting the member directly, ASP may be able to help. The ASP Ombudsman can help you resolve a dispute or problem with an ASP member, but does not provide technical support for members' products. Please write to the ASP Ombudsman at 545 Grover Road, Muskegon, MI 49442-9427 USA, FAX 616-788-2765 or send a CompuServe message via CompuServe Mail to ASP Ombudsman 70007,3536.

Importing Pictures

Pictures from other programs, saved as disk files, can be imported into **SmartDraw** drawings via the Import Dialog. The name of the file that contains the picture to be imported is selected using the dialog controls in the same way as the Open Dialog.

The **List Files of Type** control changes the file extension of the files shown in the **File Name** list.   **SmartDraw** automatically detects the type of graphic file it is trying to import and the selection of the extension has no effect on the type of file that **SmartDraw** expects to find. There is only one choice of format for the regular version of **SmartDraw** which supports the import and export of files in only in the Windows Metafile format.

Once imported, pictures become Picture Objects and behave like rectangle shapes. Pictures from other programs can also be imported via the Paste command.

Exporting

Drawings can be exported (saved) in standard Windows file formats via the Export Dialog. The name of the file to export to is specified using the dialog controls in the same way as the Save Dialog.

The **List Files of Type** control changes the format of the exported file. There is only one choice for the regular version of *SmartDraw* which supports the import and export of files only in Windows Metafile format

SmartDraw drawings can also be exported to other applications via the Copy command and OLE.

Colors

Checking this box allows **SmartDraw** to change the color of the fills, lines, border and text that show in the SmartDrawing. The style and thickness of borders and lines can also be changed. These settings are controlled by the **Shape** menu, not the **Line** or **Text** menu.

The color of the text, lines and borders follows the **Border Color** setting. The fills follow the **Fill Color**. Transparent fills are not affected by the Fill Color.

If this box is not checked, the drawing behaves like a Picture Object. Applying a border style places a border around the SmartDrawing but does not change the contents.

The substitution of colors for lines, fills etc. may not work for all SmartDrawings. If the image contains bitmapped images these may be unaffected by checking the color box. If you check this box you should experiment with a copy of the SmartDrawing to see the effects of color changes. If these are not satisfactory, return to the dialog and uncheck the box again.

Image Window

The Image window shows the SmartDrawing image against a grid of green lines. A dotted border shows the edges of the drawing rectangle.

Each drawing has 16 **Connect Points** shown as solid black circles. These are the points at which lines and other shapes will <u>Link</u> to this drawing. Clicking on the circles and dragging with the mouse button held down allows you to move them. The connect points should be arranged on the borders of the drawing. To be active, connect points must lie outside the margin lines (whether text is entered **Inside the Drawing** or not).

You can finely adjust the position of connect points using the F5, F6, F7 and F8 keys. The point most recently clicked-on, moves left, right, up and down respectively by 1 pixel, when these keys are typed.

When the text setting is **Inside the Drawing**, four margin lines appear. These can be moved by clicking on the square handles at each end and dragging. By default these are set to create the smallest text entry area possible between all four lines. This should be expanded to allow the largest area that still forces all text to lie within the borders of the shape. When text is entered   **Above** or **Below** the drawing, the margin lines are ignored.

Enter Text

SmartDrawings can display text. This text can be **Inside the drawing** like the standard 24 shapes, or **Above** or **Below** it. The fourth choice, **No text**, means that the drawing will not respond to the <u>normal text entry commands</u>.

If **Inside the Drawing** is selected, four margin lines appear inside the **Image** window. These should be adjusted so that the text area within the four lines does not overlap the boundaries of the SmartDrawing.

Grow

The four radio buttons control the way in which the SmartDrawing can be re-sized.

Proportional drawings have only four grow handles (one at each corner) and maintain their proportions when re-sized.

Horizontal Only drawings have only two grow handles and can be re-sized only in the horizontal direction. This is good for drawings that represent horizontal lines.

Vertical Only drawings have only two grow handles and can be re-sized only in the vertical direction. This is good for drawings that represent vertical lines.

No restrictions allows drawings to grow in all directions without maintaining proportions. These drawings have the usual 8 grow handles.

Preferred Size

The width and height fields control the size of the SmartDrawing when it is created using Drag and Drop. If the **Grow** setting is set to **Proportional**, changing one value changes the other, so as to maintain the same proportions.

Creating and Editing SmartDrawings

SmartDrawings are regular Windows metafile pictures with special additional properties used by **SmartDraw** to control they way they change size, color and display text. The **Edit SmartDrawing** dialog is used to change these properties both for existing SmartDrawings and newly added ones.

Pressing the buttons below describes how each of the controls in the dialog works.

- Preferred Size
- Grow
- Enter Text
- Image
- Colors

SmartDrawing Libraries

Collections of SmartDrawings are stored in SmartDrawing Libraries. These are disk files. SmartDrawing Libraries usually collect together pictures that are used by a particular type of drawing. **SmartDraw** comes with libraries for Flow Charts, Forms, Computer Networks as well as a standard library that contains geometric shapes. The registered version of **SmartDraw** has more SmartDrawing libraries.

Opening a New Library

The most recently opened library is always re-opened when the SmartDrawing Window is shown. Its name is shown in the title bar of the window.

To select a different library, first open the SmartDrawing Window. This has its own menu bar. Select the **Open Library** command. This presents a standard Open File dialog listing any libraries with file extensions **.SDL**. Open the library file in the normal way. The SmartDrawing window will now show the contents of the library that you selected.

You can minimize a SmartDrawings window by clicking on the minimize button in the top right hand corner. This changes the window to an icon that floats in front of your drawing. Double-clicking on the icon opens up the window again. This feature is useful if you have limited screen space and want to temporarily hide a SmartDrawing window.

Creating a New Library

You can create your own SmartDrawing Libraries. To do this select the **Create New Library** command in the menu in the SmartDrawings window. This presents a standard Save File dialog. Name the new library and Press OK. This creates an empty library with the name that you entered. The SmartDrawing window will now show this name and, because it is empty, shows no buttons. The next step is add your own drawings.

Adding Drawings to a Library

SmartDrawings are Windows Metafiles. Before you can add a drawing to the currently open SmartDrawing library you must first load a metafile into the Windows clipboard.

Metafiles are placed on the clipboard when you use the **Copy** command under the Edit menu in **SmartDraw** and many other graphics programs. Generally small, simple line drawings make the best SmartDrawings. To add a drawing to the currently open library, copy it to the clipboard and then select the **Add New Drawing** command under the SmartDrawing menu. The Edit SmartDrawing dialog is presented. This shows the image that you copied in the Image window. Double-click on the green text above for more details.

Editing an Existing SmartDrawing

To change the parameters (but not the picture) of an existing drawing, double click on its button, or select the button and then select the **Edit Drawing** command in the menu. This presents the Edit SmartDrawing dialog.

Removing a Drawing from the Library

To remove a drawing from a library, click on its button and select the **Remove Drawing** command in the menu. To change the picture of a SmartDrawing, you must remove it and then add a new copy.

Changing the Size of the Buttons

Each SmartDrawing in a library is shown on its own button in the SmartDrawing Window. For complex SmartDrawings, it is sometimes hard to recognize the image if the button is too small. You can overcome this by changing the size of the buttons using the three commands at the bottom of the SmartDrawing Menu: **Small Buttons**, **Medium Buttons**, and **Large Buttons**. Select the button size that best suits your library and display.

Sharing Libraries

Libraries can be shared by multiple users on a network if they are marked read-only using the file manager. Read-only libraries cannot be modified or added to.

SmartDrawings

SmartDrawings are pictures than can be added to **SmartDraw** drawings, just like any of the standard shapes on the toolbar.

SmartDrawing Libraries

Collections of SmartDrawings are stored in <u>SmartDrawing Libraries</u>. These are disk files. SmartDrawing Libraries usually collect together pictures that are used by a particular type of drawing. **SmartDraw** comes with libraries for Flow Charts, Forms and Computer Networks as well as a standard library that contains geometric shapes. The registered version of **SmartDraw** has more SmartDrawing libraries.

SmartDrawing Window

SmartDrawings are displayed in the SmartDrawing Window. This may be shown or hidden using the **Show SmartDrawings** command under the View menu. The SmartDrawing window shows rows of buttons, each displaying a different SmartDrawing from the current library. The name of the current library is shown in the window title bar.

The SmartDrawing window has its own menu. This is used to change libraries, create new ones and edit the contents of the current library.

The window is always re-opened automatically (in the same location) whenever the program is run and a drawing is opened, if it was left open when the last drawing was closed.

Adding SmartDrawings to a drawing

Clicking on one of these buttons is the same as clicking on a shape button in the <u>Toolbar</u>. Clicking and dragging, drags and drops a copy of the SmartDrawing shown on the button into the drawing. Clicking to select the button changes the cursor to a pencil and drawing with the pencil (by holding down the mouse and dragging) draws a new copy of the drawing.

See also: <u>SmartDrawing Libraries</u>, <u>Creating and Editing SmartDrawings</u>

Shapes

Shapes have the following properties, each of which has its own menu, or menu item under the Shapes menu. Changes made using the Shapes menu apply only to shapes that are selected.

Right Mouse Button

The right mouse button can also be used to change the properties of selected objects. Clicking on an object with the right mouse button brings up a context sensitive menu for that object.

Fill Color

This determines the color inside the shape. This can be transparent, which means that the background of the drawing shows through. SmartDrawings that allow re-coloring, may also respond to fill color changes. The fill color changes any fills that are not black.

Border Style

A shape may have a border around its edge. This can be dotted, dashed, or solid with several thicknesses. Thick borders always grow towards the center of the shape. SmartDrawings that re-color respond to border style changes by changing their appearance. Those that do not show a border around the rectangle that encloses the drawing.

Shapes can also have no border. These are not visible unless their fill color differs from the background. Border-less shapes do not show shadows with all but drop shadow styles.

Border Color

This determines the color of a shape's border. If the border has no border, selecting a color gives it one. SmartDrawings that re-color respond to border color changes by changing their appearance. The border color controls the color of any lines, borders, text or areas of black.

Shape

The shape menu allows you to change the shape of any standard shape to any other. SmartDrawings, background text objects or pictures do not respond to this command.

Text Sizing

Shapes may contain text. The details of text editing are described in Entering Text. Shapes grow as text is entered. The way the shape grows can be controlled using the Text Sizing command.

Lines

Lines have the following properties, each of which has its own menu, or menu item under the Line menu. Changes made using the Line menu apply only to lines that are <u>selected</u>.

Right Mouse Button
The right mouse button can also be used to change the properties of selected objects. Clicking on an object with the right mouse button brings up a context sensitive menu for that object.

Line Types
There are three classes of line: straight lines, segmented lines and curved lines. Each has its own button on the <u>Toolbar</u>.

Straight lines can have any direction. They snap to perfectly horizontal or vertical if drawn or grown in this direction.

Segmented lines are made up of 1 to 5 segments. These are usually used to <u>Link</u> shapes (or other lines) together. When linked to another object, the segment that touches the edge of the object is always perpendicular to the edge. Hence the segmented line changes its shape and number of segments to maintain this relationship with its linked objects. The best way to understand this is to experiment with it.

Curved lines are arcs if they are not linked to other objects. They become curved versions of the segmented lines when linked.

The shape of linked curves and segmented lines can be adjusted by clicking on the selection handles.

Line Style
Lines can be dotted, dashed, or solid with several thicknesses.

Line Color
Lines can have any of the colors on the Line Color menu

Arrowheads
Lines may have the arrow styles shown in the <u>Arrowhead Dialog</u>.

Arranging Lines and Shapes

Use Snaps

The **Use Snaps** command under the Draw menu, toggles the snap mechanism on and off.

When Snaps are on, and the menu item is checked, the edges of shapes and lines automatically align with the tick marks on the <u>rulers</u> as they are <u>created</u>, <u>moved</u>, or <u>re-sized</u>. This makes aligning the edges of objects, when simply dragging them with the mouse, very easy.

Align

The align commands under the Draw menu align the edges of selected objects with the <u>target</u> object. The **Left** and **Right** commands align the left and right edges of the selected objects with the left or right edge of the target object respectively. The **Center Vertically** command aligns the point centered between the left and right edges. **Top**, **Bottom** and **Center Horizontally** work similarly but in the vertical direction.

Make Same Size

This command is used to re-size all the selected objects so that they have the same **Width**, **Height** or **Both**, as the target.

Space Evenly

This command moves the selected objects so that they are separated from each other by the same amount of space, either **Horizontally**, **Vertically** or **Both**. The objects on the outside of the selected group do not move.

Bring to Front and Send to Back

Objects (shapes and lines) may lie on top of other objects. You can change the front to back order of the objects in your drawing using the **Bring to Front** or **Send To Back** commands under the Draw Menu. **Bring to Front** moves any selected objects in front of the non-selected objects. **Send to Back** does the reverse. These commands have no noticeable effect unless objects overlap one another.

Lock Object

Selected objects may be **Locked** and unlocked using the **Lock Object** command. Locked objects show their selection with gray handles instead of black and cannot be moved until they are unlocked. This is useful if you want to place an object behind others and don't want to accidentally move it while clicking on the objects in front of it. Locked objects cannot be opened for text editing. Their properties (color etc.) can be changed using the menu commands however.

Allowing Shapes and Lines to Link

See <u>Linking</u>.

Sizing Objects

You can change the size of a line or shape by first <u>selecting</u> it, and then clicking on one of the **Selection Handles** that appear on its border when it is selected.

Using the Mouse

To change the size of an object using its handles, click on one with the mouse and keep the mouse button held down. Then move the mouse. The handle that was clicked-on follows the movement of the mouse, changing the size of the object as it does.

For shapes that can be stretched to any proportion, like rectangles, perfectly square versions can be made by holding down the **Ctrl** key while dragging with the mouse.

Shapes, like some <u>SmartDrawings</u> and <u>Picture Objects</u>, that normally can only be sized proportionately, can be stretched to any proportion, if you hold down the **Shift** key while dragging with the mouse.

Using the Arrow Keys

The arrow keys can also be used to adjust the size of an object. First the object must be selected. This is usually done by clicking on it. Typing an arrow key, while holding the down the **Shift** key, then increases or decreases the size of the object by 1/100" with each keystroke. The right and down arrows increase the size at the right and bottom. The left and up arrows decrease the size at the right and bottom.

These changes may be applied to more than one object simultaneously, if more than one is selected.

Make Same Size

The <u>Make Same Size</u> command under the Draw menu can be used to make all selected objects the same size as the selected target object.

Picture Objects

When pictures from other programs are <u>imported</u> or <u>pasted</u> into **SmartDraw** they become **Picture Objects**. These can be thought of as rectangle shapes, initially with no border, with the picture inside.

Picture objects can be <u>moved</u> and <u>arranged</u> like any other object. Normally they may only be <u>sized</u> so as to maintain their proportions, however, if you hold down the **Shift** key while you drag with the mouse, you can size them to any proportion.

Unlike shapes, when you try an enter text inside a picture object, it goes underneath instead of inside. Text underneath (or above) pictures and <u>SmartDrawings</u> may be selected separately and assigned borders and other attributes.

Pictures may be given borders using the <u>Shape</u> menu, but not fill colors.

View Menu

Fit to Window

Displays the whole <u>drawing area</u> in the window.

Fit to Page

Displays the drawing <u>scaled</u> so that at least one page shows in the window.

50%

Displays the drawing scaled to 50 % of its normal size.

75%

Displays the drawing scaled to 75% of its normal size.

100%

Displays the drawing at normal size.

150%

Displays the drawing scaled to 150% of its normal size.

200%

Displays the drawing scaled to 200% of its normal size.

Background Color

Changes the color of the drawing <u>background</u>.

Show Toolbar

Shows or hides the <u>Toolbar</u>.

Rulers...

Displays the the <u>Rulers and Grids Dialog</u>.

Show Grid

Shows or hides the visible <u>grid</u>.

Show SmartDrawings

Shows or hides the <u>SmartDrawing</u> window.

Line Menu

Style

Controls the thickness and pattern of <u>lines</u>.

Color

Controls the color of lines.

Arrowheads

Presents the <u>Arrowhead Dialog</u>, that allows you to add arrowheads to lines and curves.

Text Menu

Typeface

This presents the <u>Font Dialog</u>, for selecting the typeface of selected shapes and text.

Color

Controls the color of selected text, or all text in selected shapes.

Alignment

Controls the horizontal and vertical <u>position</u> of text inside a shape.

Rotation

Allows background text objects to be <u>rotated</u> to vertical.

Insert Symbol

Inserts a <u>symbol</u> into a text entry session.

Bold, Italic, Underline, Superscript, Subscript

Changes the style of the text.

SmartDrawing Menu

Change Library

Opens a different SmartDrawing library in this window.

Create New Library

Creates a new (empty) SmartDrawing library in this window.

Close Library

Closes this SmartDrawing library and window.

Edit Drawing

Presents the Edit SmartDrawing dialog for currently selected drawing.

Add New Drawing

Allows the addition of any windows metafile currently on the clipboard to the library as a new SmartDrawing.

Remove Drawing

Removes the currently selected SmartDrawing from the library.

Small Buttons, Medium Buttons and Large Buttons

Controls the button size in the window.

Draw Menu

Align
Aligns selected objects with the target object.

Make Same Size
Makes selected objects the same size as the target object.

Space Evenly
Arranges a collection of objects so that they are spaced apart by an equal distance.

Bring to Front
Brings selected objects in front of un-selected objects.

Send to Back
Sends selected objects behind un-selected objects.

Lock Object
Locking prevents objects from being accidentally moved or edited. This command turns locking on and off.

Use Snaps
Turns the snap mechanism on and off.

Allow Lines to Link
Turns on and off the ability for lines to link to other objects.

Allow Shapes to Link.
Turns on and off the ability for shapes to link to other objects.

Welcome to SmartDraw!   Software You Can Use!

SmartDraw is the easy-to-use program that lets anyone draw great looking flowcharts, diagrams and other business graphics. You don't have to be an artist to use ***SmartDraw***.

SmartDraw automatically aligns shapes, lines and text. Its unique built-in library of design styles lets you pick professional looking color schemes, shadows, and textures for your drawings with the click of a mouse. Libraries of SmartDrawings provide an unlimited selection of clip-art, that you can edit or add to.

SmartDraw works as a stand alone program, and as part of the Microsoft Office, Lotus SmartSuite and programs that support Object Linking and Embedded (OLE).   You can insert a ***SmartDraw*** drawing directly into Microsoft Word for Windows, using the Insert Object command.

The **Welcome Dialog** controls the following:

To Start lets you choose either to open a new drawing or go to the Open dialog when you press OK. You can change this setting permanently, (and stop showing the Welcome dialog) using the Options command under the **Edit Menu**. (You must create or open a drawing first).

If the **Beginning Users** box is checked, ***SmartDraw*** will pop-up beginning user messages the first time that you try something new, to help you understand how it works. These can be switched off at any time in any of the messages that pop-up.   The appearance of beginning user messages can also be controlled from the Options Dialog.

Tips are helpful hints that bring some of the richer features of the program to your attention. You can browse through these using the **Next** and **Previous** buttons. The **Details** button presents a help screen describing the tip in more detail. You can look at the tips at any time using the **Tips** command under the **Help Menu**.

Unchecking the **Show Welcome Dialog** box will prevent the Welcome dialog from coming up the next time that you run the program. This can also be controlled from the Options dialog.

Save Dialog

The Save Dialog lets you save your current drawing to a file on disk. Files can be re-opened later for further work. Each file must be stored with a file name you give it.

The **File Name** box lets you type in a name for the file, or pick one from the list below by clicking on it. If you type the name and do not supply a three letter extension at the end (like **.SDR**), the current extension is added automatically. Names (not counting the extension) can only be 8 letters long.

The **Directories** list shows the current DOS directory that the File Name list is showing. To search in other directories, double click on the names shown in this list. **SmartDraw** remembers the last directory you used to open or save a file with this dialog and automatically sets the directory there when you use it again.

The **List Files of Type** control changes the extension of the files shown in the File Name list and the type of the file saved. **SmartDraw File** has an extension SDR and is the usual choice. **SmartDraw Template** saves the current drawing as SmartDraw Template. This is the same as a normal file but with the extension SDT. When template files are opened, an untitled copy is made and the original is left closed. When saving as a template, the drawing retains its current file name.

The **Drives** control shows the letter of the drive that the File Name list is showing. Use this control to change drives by clicking on it and picking another from the list.

The **OK** button confirms your choice of file and puts away the dialog. The **Cancel** button puts away the dialog without selecting a file.

The **Network** button, if you have one, lets you browse your network and connect other drives. Non-networked users do not have this button.

See Also: Creating, Opening and Saving Files

Open Dialog

The Open Dialog lets you re-open a drawing that has been previously saved on disk as a file. Only documents with names ending in **.SDR** are normally shown in the list of files to open, unless you select another extension using the **List Files of Type** control described below.

The **File Name** box lets you type in a name for the file to open or pick one from the list below by clicking on it. If you type the name and do not supply a three letter extension at the end   (like .**SDR**) , the current extension is added automatically.

The **Directories** list shows the current DOS directory that the File Name list is showing. To search in other directories double click on the names in this list. *SmartDraw* remembers the last directory you used to open a file with this dialog, and automatically sets the directory there when you use it again.

The **List Files of Type** control changes the extension of the files shown in the File Name list. Normally this is "**SmartDraw File**" (SDR). The second choice, **SmartDraw Template**, opens files with the extension SDT. These files are the same as SDR files but they open as an untitled copy, leaving the original intact. This is useful if you want to create files with your own initial settings, or with a set of initial shapes, to serve as the starting point for other drawings. *SmartDraw* comes with several sample templates, and *SmartDraw Pro* with many more.

The **Drives** control shows the letter of the drive that the File Name list is showing. Use this control to change drives by clicking on it and picking another from the list.

The **OK** button confirms your choice of file and puts away the dialog. The **Cancel** button puts away the dialog without selecting a file.

The **Network** button, if you have one, lets you browse your network and connect other drives. Non-networked users do not have this button.

See Also: Creating, Opening and Saving Files

Creating, Opening and Saving Files

When you first start the program a new drawing is normally created automatically. Each drawing has its own scrollable window. Depending on the settings on your system, you may have up to 16 different drawings open at the same time.

New drawing windows may be created by pressing the **New File** button in the tool bar or by selecting the **New** command under the **File Menu**. The **New File** button on the toolbar also opens a new empty drawing.

A drawing window is closed using the **Close** command under the **File Menu**, or by double clicking in the top-left corner. Any changes you have made to your drawing DO NOT become permanent unless you save them. If you have made changes since you last saved, you are reminded to save them before the window closes.

Drawings are saved to a file on disk using the **Save** or **Save As** commands under the **File Menu**. New drawings must be given a name before they are saved and so either command presents the Save Dialog. For drawings that already have a file name, use the Save As command only to save to a different file name. To save and retain the same file name use the Save command. The Save button on the tool bar executes the save command.

Once a file has been saved to a file on disk it can be re-opened using the **Open** command under the **File Menu,** or the by pressing the Open button on the tool bar. This presents the Open Dialog.

The Options Dialog can be used to set the way new documents are created, and what happens when the program starts up.

Hints

SmartDraw will display hints for beginning users if this box is checked. These are dialogs that pop-up automatically when you try to use certain features of the program for the first time. They attempt to explain what you are about to do and provide a direct route to more detailed help.

Each hint will only appear once in each **SmartDraw** session. Hints can be switched off from any Hint dialog. We recommend that you leave the Hints switched on the first few times that you use the program.

New Drawing

When a new drawing is created using the **New** button on the toolbar, or automatically when the program starts up, ***SmartDraw*** can create one in one of two ways.
- It can create a new empty drawing with the normal defaults.
- It can look for the file "SMRTDRAW.SDT" and attempt to open it as a new untitled drawing, or Template. SMRTDRAW.SDT must be stored in the same DOS directory as the program.

You can use the SMRTDRAW.SDT template feature to control the default colors, styles and other drawing parameters for newly created empty drawings.

Make your choice by selecting the appropriate radio button.

Start Up

When **SmartDraw** first starts up it can either show the Welcome dialog, create a new empty drawing, or show the <u>Open Dialog</u>. Make your choice by clicking on the appropriate radio button.

Options Dialog

The Options Dialog controls the way the program behaves when starting up and when a new drawing is created. Press the buttons below for an explanation of the controls in the dialog:

Start Up
New Drawing
Hints

SmartDraw Templates

SmartDraw lets you save and re-open your own template files. A template file is exactly the same as a regular **SmartDraw** <u>file</u>, except that it has a file extension of **SDT** instead of the normal **SDR**.

Opening

A template file may opened using the **Open** command under the File menu.

Using the **Open** command presents the <u>Open File</u> dialog. There are two choices of file type: **SmartDraw File** and **SmartDraw Template**. Choosing **File** opens a window with the same name as the file. Saving from this window updates the file. If **Template** is chosen however, an *Untitled* window is opened. Saving this file does not update the original but instead prompts you for a new file name. Opening a template file is just like <u>creating a new drawing</u>, except that it contains whatever was stored in the template.

Saving

Any drawing may be saved to a template. To do this, use the **Save As** command, under the File menu. This presents the <u>Save Dialog</u>. Again there are the same two choices of file type. Selecting **Template**, saves the drawing to a template file with file extension SDT. Saving to a template does not rename the drawing to reflect the template name. The flag that indicates that changes have been made to the drawing is also not cleared, so that if you attempt to close the file, it will still prompt you to save changes.

New Drawings

The <u>Options Dialog</u> allows you to specify that the template SMRTDRAW.SDT be opened each time you create a new drawing. This can be used to control the initial settings of your new empty drawings, even if the template file SMRTDRAW.SDT contains no shapes or lines.

If you like a particular <u>color and shadow style</u> , for example, you can create a new drawing, select the color scheme you prefer, and save it as SMRTDRAW.SDT. If you place this file in the program directory, each new drawing you create will start with this style.

Setting default fonts for a new drawing requires that you set them for one shape. To do this, add a shape and type "hello" inside. Select the shape so that it shows <u>selection handles</u>. Use the <u>Typeface</u> command under the Text menu to change the font, size and style of the text in the shape. You can also change the text color if you want to. Now delete the shape by typing the backspace key (while it is still selected). Save this drawing as a template. When re-opened, its default font, size and style will be set to the values you selected using the Font dialog.

SmartDraw Software License Agreement

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This SmartDraw license agreement grants you a non-exclusive right to load and use the SmartDraw Software Shareware Version 2.0 (the "Software") for a period of 30 days from the date that the software was first loaded on one or more computers. Once the 30 day period has expired, you (the licensee) agree to either purchase a permanent license to use the software, or to destroy the Software and all copies in your possession.

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Contents

SmartDraw Pro

SmartDraw Pro contains many more SmartDrawings and features than the regular and shareware versions. It is also available in both a 16 bit Windows 3.1 version, and a 32 bit version that takes full advantage of Windows 95. When you order SmartDraw Pro, you automatically get BOTH VERSIONS!

More 1350 additional symbols and templates.

These include flow charting symbols for:

CATALYST, Data Flow, DIN 66001/ISO 5807, Computer Networks, Process Mapping, ISO 9000, Telephone Co QM, Boolean Logic, SDL, ANSI, and Software Diagrams.

as well as new symbol sets for:

Electrical Engineering, Mechanical Engineering, Chemistry, Maps, Space Planning and more.

More capacity.

SmartDraw Pro can accommodate as many 16000 objects per drawing instead of the 256 supported by the regular edition.

More Features and more power:

- Group and Ungroup objects
- Open up to four SmartDrawing libraries at the same time
- Organize your SmartDrawings: Drag and drop SmartDrawings from one library to another.
- See the names of SmartDrawings as well as their thumbnail images
- Adjust the outlines of rounded rectangles, and other shapes
- Fill shapes with hatched patterns
- Draw lines with Communication and Digital Link styles.
- Hide and show shadows for individual shapes, lines and text.
- Flip SmartDrawings and pictures upside down and across.
- Change the sizing and coloring properties of imported pictures.
- Import bitmapped images (TIFF, BMP, PCX, GIF) as well as WMF files
- Organize flow charts in hierarchies, by attaching other **SmartDraw** drawings to shapes.
- Preview templates for flyers and other drawings, using the template browser dialog.

For Windows 95

- Windows 95 look and feel
- Long file name support
- OLE 2 Drag and Drop support
- Send mail within SmartDraw
- More!

How to Register SmartDraw

Register *SmartDraw* or *SmartDraw Pro*

SmartDraw is a registered version of the program you are now using. There are no "Nag" screens, many more SmartDrawings and a printed manual. SmartDraw Pro has more features and more SmartDrawings. Pro is also available in both a 16 bit Windows 3.1 version and a 32 bit version that take full advantage of Windows 95. When you order SmartDraw Pro, you automatically get BOTH VERSIONS!

Registering Is Easy

There are three simple ways to register:

1) Double-click on your country below and the correct order form will show in this Help window. Print it out using the **Print Topic** command under the **File menu** shown in the **Help window**. Then mail, fax or call the address shown on the form.

BudgetWare	Australia
CopyCats	België
CopyCats	Deutschland
WindowShare	France
CopyCats	Nederland
The Thompson Partnership	UK
SmartDraw Software	USA, Canada and all others

2) Print the US order form using the **Print Order Form** command under the **SmartDraw** File menu. Or call SmartDraw Software Inc. at

1-800 501 0314 [(619) 549 0314 outside the US].

The cost to register SmartDraw is just $35 for a single user license. SmartDraw Pro is $49. The order form contains all the details.

3) If you are a Compuserve subscriber you can register on-line. Just **GO SWREG**. SmartDraw's Registration ID is 4133. SmartDraw Pro's ID is 4134.

Here are five great reasons why you should register *SmartDraw*.

1) It's the right thing to do.

Shareware is not free but it comes with the ultimate money back guarantee: If you don't like it AND DON'T USE IT, don't pay for it. However, if you do use it you should pay for it, otherwise there wouldn't be any shareware.

2) Not registering is against the law

If you use *SmartDraw* for more than 30 days after you install it, and you have not registered it, you are in violation of your license agreement. If you are using it on more computers than you have licenses for, you are also in violation of the law. Why put your self and your company at risk for a few dollars?

3) Get many more SmartDrawings and templates

The registered version of SmartDraw comes with **more than 100 additional SmartDrawings** and <u>Templates</u>. The additional SmartDrawing libraries contain gorgeous full color clip-art and include: Holidays, Business, Presentations, Block Diagrams and more. SmartDraw Pro features **more than 1350 additional SmartDrawings**.

4) Get a printed manual

Registered ***SmartDraw*** comes with its own bound and printed manual, with index and table of contents.

5) Notification of updates and add-ons

Once you are registered you will be notified automatically of future updates, more SmartDrawing libraries and other goodies.

6) Technical support

Get 90 days of free <u>support</u>.

SmartDraw Order Form (Single Use)   [Print this form using the Print Topic command]

A Single Use License that permits the use of SmartDraw (or Pro)   on a single computer, or on up to two computers used exclusively by the same individual user. It includes one copy of the program and its documentation.

Shipping Information

Name_____ Company_____

Street_____

City_____ State_____ ZIP_____ Country_____

Phone _____ Fax _____ EMail_____

Programs Ordered

SmartDraw Pro COMBO PACK…… Copies required _____ x $49.00(US)………… **_____**

(Includes both 16 bit Windows 3.1 and 32 bit Windows 95 versions of Pro)

SmartDraw Regular for Windows 3.1 Copies required _____ x $35.00(US)………… _____

(Includes 16 bit Windows 3.1 version only, that is compatible with Windows 95)

Clip-art and Templates Ordered

SmartDraw Flyers Collection……….. Copies required _____ x $19.00(US)………… _____

Images with Impact………………… Copies required _____ x $49.00(US)………… _____

Sales tax (California Only)

Subtotal: Cost of   Products………… **_____**

California residents add 7% Sales tax _____

Shipping and Handling Costs

USA and Canada: [$6 for the first product + $3 for each additional product]… _____

International:(By Air) [$11 for the first product + $5 for each additional product]… _____

GRAND TOTAL………………… **_____**

Payment Information

Payment Method: ___   Credit Card   ___ US Check   ___ Purchase Order **[CALL FIRST]**

Credit Card Information. (Visa ,MasterCard and American Express).

Number: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __

Name: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ _

Expires   __ __ / __ __   Signature_____

How to Order

+Mail this form and payment to: SmartDraw Software Inc.,
                9974 Scripps Ranch Blvd, #35, San Diego, CA 92131, USA
+or, Fax the form, with credit card information filled in below, to (619) 549 2830
+or, call SmartDraw at **1-(800) 501 0314** [Outside US, or tech support, call (619) 549 0314.] **(24 hrs)**
+or, order on-line using Compuserve. Just **GO SWREG**, and order product number 4134.

All products shipped on 3.5" Disks (1.44MB).   Prices good through December 1996

SmartDraw Order Form (Multiple Use License)

A Multiple Use License permits the use of SmartDraw on more than one computer used as the same site (a site license), or on the same network. It includes only one copy of the program and documentation.   You may buy any combination of 1, 10, or 100 copy licenses to meet your needs.

Shipping Information

Name_____ Company_____

Street_____

City_____ State_____ ZIP_____ Country_____

Phone _____ Fax _____ EMail_____

Products Ordered

SmartDraw Pro COMBO PACK   *(Includes both Windows 3.1 and Windows 95 versions)*

    10 Computers or less………… Copies required _____ x $350.00(US)………… _____

    100 Computers or less……… Copies required _____ x $2800.00(US)………… _____

SmartDraw Regular for Windows 3.1

    10 Computers or less………… Copies required _____ x $250.00(US)………… _____

    100 Computers or less……… Copies required _____ x $2000.00(US)………… _____

Extra Manuals and Disks……… Copies required _____ x $5.00(US)…………… _____

SmartDraw Flyers Collection

    10 Computers or less………… Copies required _____ x $140.00(US)………… _____

    100 Computers or less……… Copies required _____ x $1000.00(US)………… _____

Sales tax (California Only)

                          Subtotal: Cost of   Products………… **_____**

                          California residents add 7% Sales tax _____

Shipping and Handling Costs

USA and Canada: **[$6 for the first product + $3 for each additional product]**… _____

International:(By Air) [$11 for the first product + $5 for each additional product]… _____

                          GRAND TOTAL………………… **_____**

Payment Information

Payment Method: ___   Credit Card   ___   US Check   ___ Purchase Order **[CALL FIRST]**

Credit Card Information. (Visa ,MasterCard and American Express).

Number: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __

Name: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ _

Expires   __ __ / __ __   Signature_____

How to Order

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                              9974 Scripps Ranch Blvd, #35, San Diego, CA 92131, USA
+or, Fax the form, with credit card information filled in below, to (619) 549 2830
+or, call SmartDraw at **1-(800) 501 0314** [Outside US, or tech support, call (619) 549 0314.] **(24 hrs)**
+or, order on-line using Compuserve. Just **GO SWREG**, and order product number 4134.

All products shipped on 3.5" Disks (1.44MB).   Prices good through December 1996

SmartDraw Ordering Information
Winner Best Graphics Program - Shareware Industry Awards 1995

"..simple elegance..", "..a delight.." - PC Magazine July 1995

There are two different versions of SmartDraw (Pro and Regular) that you can order, along with additional collections of SmartDraw templates and clip-art.

SmartDraw Pro vs. SmartDraw Regular

SmartDraw Pro is a more advanced version of SmartDraw than the Regular edition.. **SmartDraw Pro has MORE SYMBOLS, MORE FEATURES, and MORE CAPACITY than SmartDraw Regular :**

+More than 1350 symbols and templates.

Other products sell these kinds of libraries separately for hundreds of dollars. With SmartDraw Pro they are included at no extra charge.

Libraries include flow charting symbols for:

CATALYST, Data Flow, DIN 66001/ISO 5807, Computer Networks, Process Mapping, ISO 9000, Telephone Co QM, Boolean Logic, SDL, ANSI, and Software Diagrams.

as well as new symbol sets for:

Electrical Engineering, Mechanical Engineering, Chemistry, Maps, Space Planning and more.

+More capacity.

SmartDraw Pro can accommodate as many 16000 objects per drawing instead of the 256 supported by the regular and shareware editions.

+More features and more power:

- Group and Ungroup objects
- Open up to four SmartDrawing libraries at the same time
- Organize your SmartDrawings: Drag and drop SmartDrawings from one library to another.
- See the names of SmartDrawings as well as their thumbnail images
- Adjust the outlines of rounded rectangles, and other shapes
- Fill shapes with hatched patterns
- Draw lines with Communication and Digital Link styles.
- Hide and show shadows for individual shapes, lines and text.
- Flip SmartDrawings and pictures upside down and across.
- Change the sizing and coloring properties of imported pictures.
- Import bitmapped images (TIFF, BMP, PCX, GIF) as well as WMF files
- Organize flow charts in hierarchies, by attaching other **SmartDraw** drawings to shapes.
- Preview templates for flyers and other drawings, using the template browser dialog.

Buy SmartDraw Pro for only $49. EXCEPTIONAL VALUE!

SmartDraw Regular is the same program as the Shareware edition, but with some additional templates and SmartDrawings:

+ More than 100 additional SmartDrawings (A $25 value) including the following SmartDraw libraries:

Holidays, Business, Presentations, Block Diagrams, Road maps.

+ No registration reminders

All this for $35. TERRIFIC VALUE!

Both versions Include:

+ A 100 page printed and bound manual, with index and table of contents

+ 90 days of paid support

+ Notices of updates, and additional offers

Windows 95 vs. Windows 3.1

SmartDraw Pro is available in both Windows 95 and Windows 3.1 Editions. **SmartDraw Regular** is available only in a Windows 3.1 Edition.

SmartDraw Pro for Windows 95 is a full 32 bit version that will not run under Windows 3.1. It requires either Windows 95 or Windows NT to run, and it takes full advantage of the Windows 95 interface with 32 bit speed. It offers the following additional features compared to SmartDraw Pro for Windows 3.1.

- The Windows 95 look and feel, with long file name support.

- OLE 2 with Drag and Drop between SmartDraw and other programs.

- Send mail from within SmartDraw

- 32 bit power and more...

SmartDraw Pro for Windows 3.1 and **SmartDraw Regular for Windows 3.1** are 16 bit programs that will run under Windows 3.1, Windows 95 or Windows NT.

The **SmartDraw Pro COMBO PACK** includes BOTH 32 and 16 bit versions of SmartDraw Pro. This is ideal if you are still using Windows 3.1 but plan to upgrade to Windows 95 later. *Have your cake and eat it too!*

SmartDraw 16 and 32 bit versions are fully compatible with each other and share common file formats.

SmartDraw Clip-art Collections

SmartDraw Flyers Collection

The SmartDraw Flyers Collection is a collection of 300 additional templates and clip-art images designed for making one page flyers, posters, and signs. It has great-looking layouts for major holidays, business occasions and notices. With the Flyers Collection you can use SmartDraw Pro for all your drawing needs. **The Flyers Collection is only $19 and REQUIRES SmartDraw Pro.**

Images with Impact!

Images with Impact! is a commercial collection of more than 1000 images in Windows Metafile (WMF) format from 3G Graphics Inc., many in full color. Categories include **Business, Health, People at Work, Presentations, Travel, Environment, Sports, Fun**.

These can be imported into SmartDraw Regular and Pro. Images with Impact! covers presentations, home, office, business, sports, holidays, health, travel and more. You can add the imported images to

your own SmartDraw Libraries, or create template files. Like SmartDraw Pro, many of these images are publishing backdrops, and make SmartDraw an even better tool for creating flyers, posters, invitations and notices. The images in this collection are different from those in the Flyers Collection.

You can buy Images with Impact, a $120 value for a special price of only $49.00 when you order SmartDraw Regular or SmartDraw Pro.

UK Order Form [Print this form using the Print Topic command]

The Thompson Partnership (United Kingdom)

You can order from The Thompson Partnership by payment with cheque or credit card.   The credit cards accepted are: MC, Visa, Diners Club, and American Express.

Telephone Orders: +44 (0) 1889 564601   Fax Orders:+44 (0) 1889 563219

Internet Orders: sales@ttp.co.uk   Internet Support: support@ttp.co.uk

Please use this form when ordering by fax or mail:

Name _____Company_____

Address _____

Town _____ City _____

Country _____ Postal Code _____Telephone _____

Credit Card Type _____Credit Card Number _____

Expiration Date   _____VAT Number (EC Residents) _____

Program	Quantity	Price Each	Price Total
SmartDraw (Registered Version) *(Windows 3.1 only)*	_____	£23.95	_____
SmartDraw Pro COMBO PACK	_____	£34.95	_____
(Includes BOTH Windows 3.1 and Windows 95 Versions)			
SmartDraw Flyers Collection	_____	£12.99	_____
SmartDraw (Registered Version) 10 License Pack	_____	£169.00	_____
SmartDraw (Registered Version) 100 License Pack	_____	£1350.00	_____
SmartDraw Pro 10 License Pack	_____	£239.00.	_____
SmartDraw Pro 100 License Pack	_____	£1890.00	_____
SmartDraw Flyers Collection 10 License Pack	_____	£99.00.	_____
SmartDraw Flyers Collection 100 License Pack	_____	£695.00	_____
Additional Disks & Documentation (for multi-license pack) _____		£3.50	_____
Images with Impact! Clipart collection	_____	£40.00	_____
Total			_____
Shipping			£3.00
VAT (EC REsidents only) @ 17.5%			_____
Total			**_____**

Make cheques or EuroCheque payable to: The Thompson Partnership.

(Be sure your card number is on the reverse of the Eurocheque)

Mail to:

The Thompson Partnership

Lion Buildings

Market Place

UTTOXETER,

Staffs.

ST14 8HZ,   UK

SmartDraw Ordering Information
Winner Best Graphics Program - Shareware Industry Awards 1995
Winner Gold Product Award - PC Plus Magazine, April 1995
"..simple elegance..", "..a delight.." - PC Magazine July 1995

There are two different versions of SmartDraw (Pro and the Registered Version) that you can order, along with additional collections of SmartDraw templates and clip-art.

SmartDraw Pro vs. SmartDraw Registered Version

SmartDraw Pro is a more advanced version of SmartDraw than the Registered Version. **SmartDraw Pro has MORE SYMBOLS, MORE FEATURES, and MORE CAPACITY than SmartDraw (Registered Version) :**

+More than 1350 symbols and templates.

Other products sell these kinds of libraries separately for hundreds of dollars. With SmartDraw Pro they are included at no extra charge.

Libraries include flow charting symbols for:

CATALYST, Data Flow, DIN 66001/ISO 5807, Computer Networks, Process Mapping, ISO 9000, Telephone Co QM, Boolean Logic, SDL, ANSI, and Software Diagrams.

as well as new symbol sets for:

Electrical Engineering, Mechanical Engineering, Chemistry, Maps, Space Planning and more.

+More capacity.

SmartDraw Pro can accommodate as many 16000 objects per drawing instead of the 256 supported by the the registered and shareware editions.

+More features and more power:

- Group and Ungroup objects

- Open up to four SmartDrawing libraries at the same time

- Organize your SmartDrawings: Drag and drop SmartDrawings from one library to another.

- See the names of SmartDrawings as well as their thumbnail images

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- Fill shapes with hatched patterns

- Draw lines with Communication and Digital Link styles.

- Hide and show shadows for individual shapes, lines and text.

- Flip SmartDrawings and pictures upside down and across.

- Change the sizing and coloring properties of imported pictures.

- Import bitmapped images (TIFF, BMP, PCX, GIF) as well as WMF files

- Organize flow charts in hierarchies, by attaching other **SmartDraw** drawings to shapes.

- Preview templates for flyers and other drawings, using the template browser dialog.

Buy SmartDraw Pro for only £34.95. EXCEPTIONAL VALUE!

SmartDraw (Registered Version) is the same program as the Shareware edition, but with some additional templates and SmartDrawings:

  + More than 100 additional SmartDrawings (A £15 value) including the following SmartDraw libraries: Holidays, Business, Presentations, Block Diagrams, Road maps.

  + No registration reminders

All this for £23.95. TERRIFIC VALUE!

Both versions Include:

  + A 100 page printed and bound manual, with index and table of contents

  + 90 days of paid support

  + Notices of updates, and additional offers

Windows 95 vs. Windows 3.1

SmartDraw Pro is available in both Windows 95 and Windows 3.1 Editions. **SmartDraw (Registered Version)** is available only in a Windows 3.1 Edition.

SmartDraw Pro for Windows 95 is a full 32 bit version that will not run under Windows 3.1. It requires either Windows 95 or Windows NT to run, and it takes full advantage of the Windows 95 interface with 32 bit speed. It offers the following additional features compared to SmartDraw Pro for Windows 3.1.

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- OLE 2 with Drag and Drop between SmartDraw and other programs.

- Send mail from within SmartDraw

- 32 bit power and more...

SmartDraw Pro for Windows 3.1 and **SmartDraw (Registered Version) for Windows 3.1** are 16 bit programs that will run under Windows 3.1, Windows 95 or Windows NT.

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SmartDraw 16 and 32 bit versions are fully compatible with each other and share common file formats.

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The SmartDraw Flyers Collection is a collection of 300 additional templates and clip-art images designed for making one page flyers, posters, and signs. It has great-looking layouts for major holidays, business occasions and notices. With the Flyers Collection you can use SmartDraw Pro for all your drawing needs. **The Flyers Collection is only £12.99 and REQUIRES SmartDraw Pro.**

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Images with Impact! is a commercial collection of more than 1000 images in Windows Metafile (WMF) format from 3G Graphics Inc., many in full color. Categories include **Business, Health, People at Work, Presentations, Travel, Environment, Sports, Fun**.

These can be imported into SmartDraw (Registered Version) and Pro. Images with Impact! covers presentations, home, office, business, sports, holidays, health, travel and more. You can add the imported images to your own SmartDraw Libraries, or create template files. Like SmartDraw Pro, many of these images are publishing backdrops, and make SmartDraw an even better tool for creating flyers, posters, invitations and notices. The images in this collection are different from those in the Flyers Collection.

You can buy Images with Impact, a £90 value for a special price of only £40 when you order SmartDraw (Registered Version) or SmartDraw Pro.

Bon de commande (licence individuelle)

[Faites FICHIER|IMPRIMER LA RUBRIQUE pour imprimer le bon de commande]

Paiement par chèque bancaire ou postal, eurochèque ou carte de crédit (MasterCard et Visa).
Veuillez adresser ce bon de commande à :

WindowShare SARL   Téléphone : +33 87 30 85 57

46-48, route de Thionville   Télécopie : +33 87 32   37 75

Zone de Maison-Neuve   Minitel : 3615 WinShare

57140   WOIPPY   CompuServe : Go WSHARE

Nom _____

Société _____

Adresse _____

Adresse _____

Code postal _____ Ville _____

Pays _____

Téléphone _____

Numéro de carte de crédit _____

Date d'expiration _____/_____

Prix valables jusqu'en Décembre 1996

Licence individuelle

Cette licence permet l'utilisation de SmartDraw (ou Pro) sur un seul ordinateur ou sur deux au maximum, à condition qu'ils soient utilisés par la même personne. Elle inclut une copie du programme et sa documentation.

SmartDraw Pro COMBO PACK……… Copies _____ x FF 425……… _____

(Deux versions: une pour Windows 3.1 et une pour Windows 95)

SmartDraw……………………… Copies _____ x FF 352…………_____

(Une version pour Windows 3.1)

Dessins et Modèles de documents

SmartDraw Flyers Collection.. Copies _____ x FF 210 ………… _____

SmartDraw Flyers Collection est un ensemble de 300 modèles de documents et de SmartDrawings (des dessins de toutes catégories) conçus pour vous aider à réaliser des prospectus, des posters, des écriteaux, des panneaux...

Images with Impact………… Copies _____ x FF 590…………_____

Images with Impact est une collection de 1000 images vectorisées (au format WMF) pouvant être importées dans SmartDraw/SmartDraw Pro ainsi que dans d'autres programmes Windows.

Port (25FF métropolitaine, 35F outremer et étranger)   _____

Total (TVA 20,6% incluse) :   _____

Paiement par : carte de crédit _____   chèque bancaire _____
Disquettes 3.5" Disks (1.44MB) seulement
Veuillez nous contacter pour des licences multiples

Licences multiples

Cette licence vous permet d'utiliser SmartDraw sur un certain nombre d'ordinateurs utilisés au même endroit (c'est une licence sur site) ou sur le même réseau. Elle n'inclut qu'une copie du programme et de sa documentation. Il vous est possible de combiner des licences pour 1, 10 ou 100 ordinateurs de façon à s'adapter à vos besoins.

SmartDraw Pro COMBO PACK*(Deux versions: une pour Windows 3.1 et une pour Windows 95)*

10 Ordinateurs ou moins…………

100 Ordinateurs ou moins………

SmartDraw

10 Ordinateurs ou moins…………

100 Ordinateurs ou moins………

Manuels et disquettes supplémentaires………

Dessins et Modèles de documents

SmartDraw Flyers Collection

10 Ordinateurs ou moins…………

100 Ordinateurs ou moins………

SmartDraw Flyers Collection est un ensemble de 300 modèles de documents et de SmartDrawings (des dessins de toutes catégories) conçus pour vous aider à réaliser des prospectus, des posters, des écriteaux, des panneaux...

Images with Impact

Images with Impact est une collection de 1000 images vectorisées (au format WMF) pouvant être importées dans SmartDraw/SmartDraw Pro ainsi que dans d'autres programmes Windows.

Winner Best Graphics Program - Shareware Industry Awards 1995
(Vainqueur dans la catégorie Programmes de dessin
aux "Oscars" 1995 de l'industrie du Shareware)

Informations

Il existe deux versions différentes de SmartDraw que vous pouvez commander, en plus des collections de modèles de documents et de dessins pour SmartDraw.

SmartDraw est le même programme que celui que vous utilisez, mais complété par des modèles additionnels et des SmartDrawings (des dessins de toutes catégories), décrits ci-dessous.

SmartDraw Pro est une version plus évoluée de SmartDraw. Elle possède des fonctionnalités supplémentaires ainsi beaucoup plus de modèles additionnels et de SmartDrawings (des dessins de toutes catégories) que SmartDraw.

SmartDraw Flyers Collection est un ensemble de 300 modèles de documents et de SmartDrawings (des dessins de toutes catégories) conçus pour vous aider à réaliser des prospectus, des posters, des écriteaux, des panneaux...

Images with Impact! est une collection de 1000 images vectorisées (au format WMF) pouvant être importées dans SmartDraw/SmartDraw Pro ainsi que dans d'autres programmes Windows.

SmartDraw

La version enregistrée de SmartDraw inclut :

+ Plus de 100 SmartDrawings supplémentaires (des dessins de toutes catégories : vacances, affaires, présentations, objets divers, éléments de diagrammes, cartes routières).

+ La disparition des écrans de rappel

+ Un manuel imprimé de 100 pages avec un index et une table des matières

+ Un support technique de 90 jours

+ Des propositions de mises à jour et des offres complémentaires.

Tout cela pour 352 FF. UNE VERITABLE AFFAIRE !

SmartDraw Pro

SmartDraw Pro inclut tout ce qui est mentionné ci-dessus pour SmartDraw. Il faut y ajouter :

+Plus de 1300 symboles et modèles de documents additionnels.

Les autres produits équivalents vendent ces collections séparément et pour plusieurs milliers de francs. Avec SmartDraw Pro, elles sont incluses gratuitement lorsque vous achetez le programme !

Ces collections contiennent des symboles pour :

CATALYST, Flux de données, DIN 66001/ISO 5807, Réseaux d'ordinateurs, Visualisation de processus, ISO 9000, Téléphone Co QM, Opérateurs booléens, Diagrammes SDL,   ANSI, et ordinogrammes.

ainsi que de nouveaux jeux de symboles pour :

Ingénierie électrique et mécanique, Chimie, Cartes, Planning, etc.

+Plus de capacité.

SmartDraw Pro accepte jusqu'à 16000 objets par dessin au lieu des 256 de la version normale.

+Plus de fonctionnalités et plus de puissance.

- Association et dissociation d'objets

- Ouverture possible d'un maximum de 4 bibliothèques de SmartDrawings simultanément

- Rangement simplifié des SmartDrawings: "glissez-posez" vos SmartDrawings d'une bibliothèque dans une autre.

- Visualisation facile des noms des SmartDrawings ainsi que de leurs vignettes

- Ajustement des contours des rectangles arrondis et d'autres formes

- Remplissage de formes avec des motifs tramés

- Traçage de lignes avec des styles variés (Communication et Digital).

- Masquage et affichage des ombres associées à des formes individuelles, à des lignes et à du texte.

- Retournement des SmartDrawings et des dessins dans les deux directions.

- Modification de la taille et des propriétés des couleurs des dessins importés.

- Importation d'images en mode point (TIFF, BMP, PCX, GIF) et vectorisées (WMF)

- Organisation de diagrammes en hiérarchies, en reliant d'autres dessins de *SmartDraw* à des formes.

- Prévisualisation de modèles pour des prospectus et autres dessins, à l'aide de la visionneuse de modèles.

N'hésitez-pas à dépenser 73 FF de plus pour jouir de toutes les fonctionnalités de la version Pro de SmartDraw. C'est une PROPOSITION EXCEPTIONNELLE !

SmartDraw Flyers Collection

SmartDraw Flyers Collection est un ensemble de 300 modèles de documents et de SmartDrawings (des dessins de toutes catégories) conçus pour vous aider à réaliser des prospectus, des posters, des écriteaux, des panneaux et toutes sortes de documents d'une seule page. Il contient des modèles prédessinés répondant à la plupart des besoins (prospectus pour des vacances, notices, publicités, ...). Avec le Flyers Collection, vous pouvez utiliser SmartDraw pour répondre à tous vos besoins au niveau du dessin. **Le Flyers Collection ne coûte que 210 FF.**

Images with Impact!

Images with Impact! est une collection de plus de 1000 images vectorisées (au format Windows WMF) et réalisées par la société 3G Graphics Inc. Beaucoup sont en couleurs. Elles peuvent être importées dans SmartDraw et SmartDraw Pro. Les Images with Impact! appartiennent à des domaines très variés allant des éléments pour présentations jusqu'aux voyages, en passant par la maison, le bureau, les affaires, les sports, les vacances, la santé, et d'autres domaines encore. Vous pouvez ajouter les images importées dans vos bibliothèques SmartDraw personnelles ou créer des fichiers-modèles. De la même façon que pour SmartDraw Pro, beaucoup de ces images sont des fonds de pages et rendent SmartDraw plus efficace dans la réalisation de prospectus, de posters, d'invitation et de notices. Les images de cette collection sont différentes de celles contenues dans le Flyers Collection.

Vous pouvez acquérir Images with Impact, d'une valeur de plus de 1000 FF, au prix exceptionnellement bas de 590 FF lorsque vous commandez SmartDraw ou SmartDraw Pro.

SmartDraw Bestelformulier voor Nederland & België

*druk af m.b.v. **Onderwerp Afdrukken / Print Topic** commando*

Nederlandse en Belgische gebruikers kunnen de geregistreerde versie(s) van SmartDraw aanschaffen bij de Nederlandse dealer, CopyCats. Vul dit formulier in en stuur het tezamen of gelijktijdig met uw betaling in DFl of BFr naar:

```
CopyCats Software & Services
Postbus 1088
1700 BB Heerhugowaard          Email 100121.1562@compuserve.com
Nederland                      Postbank (NL) 43.28.577
Telefoon/Fax:+31(0)72-5745993  Postcheque (B) 000-1656064-80
```

Er zijn twee uitvoeringen van SmartDraw leverbaar: **SmartDraw**, het programma dat u nu gebruikt met een aantal extra's, en **SmartDraw Pro**, dat nog meer capaciteit, meer functies en meer templates en symbols heeft (o.a. techniek), en waar u bovendien een 32-bits versie voor Win95/NT bij krijgt. Daarnaast zijn er de **SmartDraw Flyers Collection** (300 extra smartdrawings en templates) en **Images with Impact** (1000 clipart plaatjes in WMF formaat) leverbaar. Deze worden alleen bij bestelling van SmartDraw of -Pro geleverd. Zie pagina 3 voor uitgebreidere informatie over de programma's.

De produkten op deze pagina zijn voor   één gebruiker (op max. 2 PCs). Gebruik het formulier voor Multi-user licenties op de volgende pagina indien 6 of meer mensen in uw organisatie SmartDraw gaan gebruiken.

Naam: _____

Bedrijf: _____

Adres: _____

Postcode: _____ Plaats: _____ Land:_____

Tel: _____ Fax:_____ EMail: _____

JA! SmartDraw bevalt mij. Ik bestel hierbij:

```
Aantal:Produkt:                      Prijs per stuk:   Totaal:
 ...    SmartDraw            Dfl    85,00 / 1575 BFr  .......
 ...    SmartDraw Pro               117,50 / 2175     .......
 ...    SmartDraw Flyers Collection 39,95 / 725       .......
 ...    Images with Impact!         139,95 / 2595     .......
 .1.    Verzendkosten               8,50 / 160        .......
<--
                                                      -------
                                         Totaal: .......
                                                      =======
```

<u>Betaalwijze:</u>

[ ] Bijgesloten eurocheque of girobetaalkaart

[ ] (NL) Overmaking naar Postbank 43.28.577   Datum, Handtekening:

[ ] (B) Overmaking naar Postcheque 000-1656064-80

[ ] Factuur (bedrijven/overheid. Stuur officiele aankooporder)   _____

Bedrijven in België, vermeldt a.u.b. uw BTW-nummer voor levering tegen 0% BTW (deel het totaalbedrag door 1,175):

BE- _____

*Deze prijzen zijn **inclusief 17,5% BTW** en geldig t/m **31-3-96**. Bel na die datum eerst voor actuele prijzen.*

* Dank u voor uw registratie van SmartDraw! *

SmartDraw Bestelformulier Nederland & België / Multi-Use

*druk af m.b.v. **Onderwerp Afdrukken / Print Topic** commando*

Gebruik dit formulier om SmartDraw Multiple-Use licenties te bestellen. Deze zijn al vanaf 6 gebruikers voordeliger. Met een Multiple-Use licentie kunt u SmartDraw gebruiken op meerdere PCs op dezelfde locatie of hetzelfde netwerk. U ontvangt één exemplaar van de software en handleiding en een gebruikslicentie voor het aangegeven aantal PCs. U kunt elke gewenste combinatie van single-user, 10-PC en 100-PC licenties bestellen. Vul dit formulier in en stuur het tezamen of gelijktijdig met uw betaling in DFl of BFr naar:

```
CopyCats Software & Services
Postbus 1088
1700 BB Heerhugowaard         Email 100121.1562@compuserve.com
Nederland                     Postbank (NL) 43.28.577
Telefoon/Fax: +31(0)72-5745993   Postcheque (B) 000-1656064-80
```

Zie de laatste pagina voor informatie over de verschillende produkten.

Naam: _____

Bedrijf: _____

Adres: _____

Postcode: _____ Plaats: _____ Land:_____

Tel: _____ Fax:_____ EMail: _____

```
BTW-nummer (bedrijven België - reken 0% BTW): |B|E|=|_|_|_|_|_|_|_|_|_|
```

Ja! SmartDraw bevalt ons. Wij bestellen Hierbij:

```
Aantal:Produkt:                         Prijs per stuk:    Totaal:
 ...    SmartDraw  10 PC license     Dfl 425,00  /7885BFr ......
 ...    SmartDraw 100 PC license        3400,00/62900     ......
 ...    SmartDraw Pro 10 PC license      595,00/11000     ......
 ...    SmartDraw Pro 100 PC License    4760,00/88050     ......
 ...    Extra sets handleiding en disks   10,00/185       ......
 ...    SmartDraw Flyers Collection 10 PC  240,00/4450    ......
 ...    SmartDraw Flyers Collection 100PC 1700,00/31450   ......
 ...    Images with Impact! (single user) 119,11/2203     ......
 .1.     Verzendkosten                      7,23/136      ......
                                                      + ------
                                        Subtotaal:      ......
Betaalwijze:                            BTW 17,5%:      ......
[  ](NL) Overmaking Postbank 43.28.577                + ------
[  ](B) Overmaking Postcheque 000-1656064-80    Totaal: ......
[  ] Factuur (bedrijven/overheid)                       ======
Datum: __-__-19__  Handtekening: _____
```

*Deze prijzen zijn **exclusief 17,5% BTW** en geldig t/m **31-3-96**. Bel na die datum eerst voor actuele prijzen.*

SMARTDRAW: Best Graphics Program of 1995 (S.I.A.F. Award)
Gold Product Award (PC Plus Magazine)

SmartDraw produkt-informatie

Van SmartDraw bestaan twee uitvoeringen: **SmartDraw** en **SmartDraw Pro**. Daarnaast is er de **SmartDraw Flyers Collection**, en de **Images with Impact!** clipart-collectie.

SmartDraw:

Dit is het programma waarvan u thans de evaluatieversie hebt. Het pakket bestaat uit:

- Het SmartDraw programma voor Win 3.x   op 3.5" disk;

- **100** extra Smartdrawings betreffende: Feestdagen, Zakelijk, Presentatie, Blok en Wegen;

- Een gedrukte handleiding van honderd pagina's;

- Negentig dagen technische ondersteuning;

- U wordt op de hoogte gehouden van het verschijnen van upgrades.

<center>*Dit alles voor slechts Dfl 85,00 (1575 BFr) !!*</center>

SmartDraw Pro:

Dit is een uitgebreide versie van SmartDraw voor de gebruiker die méér wil. Bij Smartdraw Pro krijgt u al het onder SmartDraw genoemde, <u>plus</u>:

- <u>Win95:</u>

  U ontvangt zowel de reguliere Win 3.x- versie als een versie speciaal voor Win95 en NT.

- <u>Meer capaciteit:</u>

  SmartDraw Pro kan **16000** objecten per tekening aan (t.o.v. 256 bij de reguliere versie).

- <u>Meer functionaliteit:</u>

  SmartDraw Pro biedt o.a. de volgende extra mogelijkheden:

  - Groepeer objecten voor gelijktijdige bewerking;
  - Gebruik tot vier smartdrawing-bibliotheken tegelijk;
  - Drag & Drop smartdrawings van de ene in de andere bibliotheek;
  - Omtrek aanpassen van diverse figuren;
  - Figuren arceren;
  - Gebruik speciale lijnen voor Communicatie en Digitale Verbindingen;
  - Spiegel smartdrawings horizontaal en verticaal;
  - Verander de grootte en kleureigenschappen van geïmporteerde objecten;
  - Importeer en exporteer TIFF, BMP, PCX en GIF bitmaps en WMF bestanden;
  - Creëer hiërarchieën door tekeningen aan elkaar te koppelen;
  - Preview-functie voor templates.

- *Meer dan **1300** extra symbolen en templates!* *o.a.* Flowchart-symbolen voor: CATALYST, Data Flow, DIN 66001/ISO 5807, Computernetwerken, Process mapping, ISO 9000, Telecommunicatietechniek QM, Boolean Logic, SDL, ANSI en Software Diagrams. Verder: symbolen voor o.a. Elektrotechniek, Mechanische techniek, Chemie, Plattegronden, Kantoor en Woning-inrichting (interieur).

Betaal slechts Dfl 31,50 (600 BFr) extra voor al deze voordelen!

SmartDraw Flyers Collection:

Met de SmartDraw Flyers Collection krijgt u een collectie van **300** extra templates en cliparts in handen voor het maken van folders, posters en aankondigingen. Het bevat o.a. illustraties voor feestdagen en zakelijke aangelegenheden.

Images with Impact!

"Images with Impact!" van 3G Graphics Inc. is een grote collectie illustraties van de hoogste kwaliteit. De verzameling   bestaat uit meer dan 1000 .WMF-bestanden (vele in kleur), die u in SmartDraw en diverse andere Windows-applicaties kunt importeren en die zonder kwaliteitsverlies vergroot en verkleind kunnen worden. Onderwerpen zijn o.m.: Feestdagen, Gezondheid, Huis, Kantoor, Sport, Vakantie en Zakelijk. U kunt de plaatjes aan uw eigen smartdrawing-bibliotheken toevoegen. U vindt ook achtergronden voor folders en brochures e.d. in deze verzameling. *Opm.: Er is géén overlap tussen deze collectie en de Flyers Collection!*

Australian Order Form (Individual Use)   **[Print this form using the Print Topic command]**

To purchase a copy of SmartDraw or SmartDraw Pro, either:
+Mail this form and payment to: BudgetWare, PO Box 496, Newtown NSW 2042, Australia
+or, Fax the form, with credit card information filled in below, to (02) 516-4236
+or, call BudgetWare at (02) 519-4233

Name_____ Company_____

Street_____

City_____ State_____ Code_____ Country_____

Phone _____ Fax _____ EMail_____

Prices good through 1996

Individual Use License

This is a license that permits the use of SmartDraw (or Pro)   on a single computer, or on up to two computers used exclusively by the same individual user. It includes one copy of the program and its documentation.

SmartDraw Pro COMBO PACK……   Copies required _____ x $79.00………………   **_____**

(Includes both 16 bit Windows 3.1 and 32 bit Windows 95 versions of Pro)

SmartDraw for Win 3.1………………   Copies required _____ x $59.00………………   _____

(Includes 16 bit Windows 3.1 version only, that is compatible with Windows 95)

Clip Art and Templates

SmartDraw Flyers Collection.. Copies required _____ x $29.00………………   _____

SmartDraw Flyers Collection is a collection of 300 additional templates and SmartDrawings designed for making one page flyers, posters, and signs.

Images with Impact…………   Copies required _____ x $99.00………………   _____

Images with Impact is a collection of 1000 metafile images that can be imported into SmartDraw/SmartDraw Pro and other Windows programs. Categories include Business, Health, People at Work, Presentations, Travel, Environment, Sports, Fun.

Total and Payment Method (Call First for Purchase Orders.)

Credit Card Information. (Bankcard, Visa and MasterCharge Only). Shipping & Handling   _____

Number: __ __ __ __   __ __ __ __   __ __ __ __   __ __ __ __   (AUS=$5, Non-AUS=$10)

Name: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __

Expires   __ __ / __ __   Signature_____

Payment Method: ___ Credit Card   ___ Check or Money Order

3.5" Disks (1.44MB) Only   **Total ($AUS)**……… **_____**

Australian Order Form (Multiple Use Licenses)

To purchase a copy of SmartDraw or SmartDraw Pro, either:
+Mail this form and payment to: BudgetWare, PO Box 496, Newtown NSW 2042, Australia
+or, Fax the form, with credit card information filled in below, to (02) 516-4236
+or, call BudgetWare at (02) 519-4233

Name_____ Company_____

Street_____

City_____ State_____ Code_____ Country_____

Phone _____ Fax _____ EMail_____

Prices good through December 1996

Multiple Use License

This is a license that permits the use of SmartDraw on a more than one computer used as the same site (a site license), or on the same network. It includes only one copy of the program and documentation. You may buy any combination of 1, 10, or 100 copy licenses to meet your needs. **Call, if necessary, for more information.**

SmartDraw Pro COMBO PACK *(Includes both Windows 3.1 and Windows 95 versions)*

10 Computers or less………… Copies required _____ x $565.00……………… _____

100 Computers or less……… Copies required _____ x $4500.00…………… _____

SmartDraw for Windows 3.1

10 Computers or less………… Copies required _____ x $420.00…………… _____

100 Computers or less……… Copies required _____ x $3400.00…………… _____

Extra Manuals and Disks……… Copies required _____ x $10.00……………… _____

Clip Art and Templates

SmartDraw Flyers Collection

10 Computers or less………… Copies required _____ x $229.00(US)……… _____

100 Computers or less……… Copies required _____ x $1600.00(US)……… _____

SmartDraw Flyers Collection is a collection of 300 additional templates and SmartDrawings designed for making one page flyers, posters, and signs.

Images with Impact………… Copies required _____ x $99.00(US)………… _____

Images with Impact is a collection of 1000 metafile images that can be imported into SmartDraw/SmartDraw Pro and other Windows programs. Categories include Business, Health, People at Work, Presentations, Travel, Environment, Sports, Fun.

Total and Payment Method (Call First for Purchase Orders.)

Credit Card Information. (Bankcard, Visa and MasterCharge Only). Shipping & Handling _____

Number: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __ __   (AUS=$5, Non-AUS=$10)

Name: __ __ __ __ __ __ __ __ __ __ __ __ __ __ __

Expires __ __ / __ __   Signature_____

Payment Method: ___ Credit Card   ___ Check or Money Order

3.5" Disks (1.44MB) Only   **Total ($AUS)**……… **_____**

SmartDraw Ordering Information

Winner Best Graphics Program - Shareware Industry Awards 1995
"..simple elegance..", "..a delight.." - PC Magazine July 1995

There are two different versions of SmartDraw (Pro and Regular) that you can order, along with additional collections of SmartDraw templates and clip-art.

SmartDraw Pro vs. SmartDraw Regular

SmartDraw Pro is a more advanced version of SmartDraw than the Regular edition.. **SmartDraw Pro has MORE SYMBOLS, MORE FEATURES, and MORE CAPACITY than SmartDraw Regular :**

+More than 1350 symbols and templates.

Other products sell these kinds of libraries separately for hundreds of dollars. With SmartDraw Pro they are included at no extra charge.

Libraries include flow charting symbols for:

CATALYST, Data Flow, DIN 66001/ISO 5807, Computer Networks, Process Mapping, ISO 9000, Telephone Co QM, Boolean Logic, SDL,   ANSI, and Software Diagrams.

as well as new symbol sets for:

Electrical Engineering, Mechanical Engineering, Chemistry, Maps, Space Planning and more.

+More capacity.

SmartDraw Pro can accommodate as many 16000 objects per drawing instead of the 256 supported by the regular and shareware editions.

+More features and more power:

- Group and Ungroup objects

- Open up to four SmartDrawing libraries at the same time

- Organize your SmartDrawings: Drag and drop SmartDrawings from one library to another.

- See the names of SmartDrawings as well as their thumbnail images

- Adjust the outlines of rounded rectangles, and other shapes

- Fill shapes with hatched patterns

- Draw lines with Communication and Digital Link styles.

- Hide and show shadows for individual shapes, lines and text.

- Flip SmartDrawings and pictures upside down and across.

- Change the sizing and coloring properties of imported pictures.

- Import bitmapped images (TIFF, BMP, PCX, GIF) as well as WMF files

- Organize flow charts in hierarchies, by attaching other **SmartDraw** drawings to shapes.

- Preview templates for flyers and other drawings, using the template browser dialog.

Buy SmartDraw Pro for only $79. EXCEPTIONAL VALUE!

SmartDraw Regular is the same program as the Shareware edition, but with some additional templates and SmartDrawings:

+ More than 100 additional SmartDrawings (A $40 value) including the following SmartDraw libraries: Holidays, Business, Presentations, Block Diagrams, Road maps.

+ No registration reminders

All this for $59. TERRIFIC VALUE!

Both versions Include:

+ A 100 page printed and bound manual, with index and table of contents

+ 90 days of paid support

+ Notices of updates, and additional offers

Windows 95 vs. Windows 3.1

SmartDraw Pro is available in both Windows 95 and Windows 3.1 Editions. **SmartDraw Regular** is available only in a Windows 3.1 Edition.

SmartDraw Pro for Windows 95 is a full 32 bit version that will not run under Windows 3.1. It requires either Windows 95 or Windows NT to run, and it takes full advantage of the Windows 95 interface with 32 bit speed. It offers the following additional features compared to SmartDraw Pro for Windows 3.1.

- The Windows 95 look and feel, with long file name support.

- OLE 2 with Drag and Drop between SmartDraw and other programs.

- Send mail from within SmartDraw

- 32 bit power and more...

SmartDraw Pro for Windows 3.1 and **SmartDraw Regular for Windows 3.1** are 16 bit programs that will run under Windows 3.1, Windows 95 or Windows NT.

The **SmartDraw Pro COMBO PACK** includes BOTH 32 and 16 bit   versions of SmartDraw Pro. This is ideal if you are still using Windows 3.1 but plan to upgrade to Windows 95 later. *Have your cake and eat it too!*

SmartDraw 16 and 32 bit versions are fully compatible with each other and share common file formats.

SmartDraw Clip-art Collections

SmartDraw Flyers Collection

The SmartDraw Flyers Collection is a collection of 300 additional templates and clip-art images designed for making one page flyers, posters, and signs. It has great-looking layouts for major holidays, business occasions and notices. With the Flyers Collection you can use SmartDraw Pro for all your drawing needs. **The Flyers Collection is only $29 and REQUIRES SmartDraw Pro.**

Images with Impact!

Images with Impact! is a commercial collection of more than 1000 images in Windows Metafile (WMF) format from 3G Graphics Inc., many in full color. Categories include **Business, Health, People at Work, Presentations, Travel, Environment, Sports, Fun**.

These can be imported into SmartDraw Regular and Pro. Images with Impact! covers presentations,

home, office, business, sports, holidays, health, travel and more. You can add the imported images to your own SmartDraw Libraries, or create template files. Like SmartDraw Pro, many of these images are publishing backdrops, and make SmartDraw an even better tool for creating flyers, posters, invitations and notices. The images in this collection are different from those in the Flyers Collection.

You can buy Images with Impact, a $180 value for a special price of only $99.00 when you order SmartDraw Regular or SmartDraw Pro.

SmartDraw Bestellformular: Deutschland

bitte ausdrucken mit "Thema drucken" in obigem Menü.

! Sieh das 3. Blatt für Registrationsvorteile !

Deutsche SmartDraw-Benutzer können sich einfach bei unserem niederländischen Vertreter, CopyCats Software & Services, registrieren lassen. Bitte füllen Sie dieses Formular aus, und senden Sie es zusammen mit der Registrationsgebühr an:

```
CopyCats Software & Services
Postbus 1088
NL-1700BB Heerhugowaard        Email 100121.1562@compuserve.com
Niederlande                    Bankverbindung: Postbank Saarbrücken
Telefon/Fax:+31.72.57.45.993   Kto.Nr. 556 33-666 BLZ. 590 100 66
```

SmartDraw gibt es in zwei Versionen: SmartDraw, wie Sie es jetzt benutzen, und SmartDraw Pro. Die Profi-Ausführung enthält Software-Versionen für Win 3.x und Win95+NT, und bietet mehr Funktionen, höhere Kapazität und mehr Bilder und Symbole. Außerdem sind für registrierte benutzer die **Flyers Collection** (300 zusätzliche Templates und Smartdrawings) und **Images with Impact** (1000 Clipart-Bilder im WMF-Format) erhältlich.

Die Produkte auf diesem ersten Blatt sind allein für einen Benützer (auf max. zwei Rechnern) bestimmt. Bitte benutzen Sie das zweite Blatt für Mehrfachlizenzen.

```
Name    : _____

Firma   : _____

Straße  : _____

PLZ, Ort: _____Land: _____

Telefon : _____ Telefax:_____

MwSt.-Nr (Firmen): |D|E|-|_|_|_|_|_|_|_|_|_|  E-mail: _____
```

Ja, SmartDraw gefällt mir! Hiermit bestelle ich:

```
Menge:   Bezeichnung:                  Einzelpreis     Gesamtpreis:

 ...     SmartDraw                    DM   78,00       .......

 ...     SmartDraw Pro                    107,50       .......

 ...     SmartDraw Flyers Collection       39,00       .......

 ...     Images with Impact!              135,00       .......

 .1.     Versandkosten                     10,00       ..10,00
                                                       -------

                                        Summe:         .......
                                                       =======
```

Bem.: Diese Preise sind inklusive 17,5% MWSt.   Falls Sie Ihre MWSt.-Nr. angegeben haben, berechnen wir die Preise ohne MWSt. Um auf den Nettopreis zu kommen, teilen Sie bitte die Summe durch Faktor 1,175.

<u>Ich Zahle per:</u>   Datum: .....-.....-199....

[ ] Scheck (beiliegend)   Unterschrift:

[ ] Überweisung auf Postbank Saarbrücken Kto.Nr 556 33-666 BLZ. 590 100 66

[ ] Auf Rechnung   (Großbetriebe / Behörden - Nur mit offiziellem Kaufauftrag)   _____

** Vielen Dank für Ihre Registration! **

SmartDraw Bestellformular: Deutschland / Multiple-Use

bitte ausdrucken mit "Thema drucken" in obiger Menü.

Mit diesem Formular können Sie SmartDraw Multiple-Use-Lizenzen bestellen. Diese sind schon billiger ab 6 Gebraucher. Bei jeder Lizenz enthalten Sie ein (1) Exemplar (Software und Handbuch). Sie können jede erwünschte Kombination von Einzel-, Zehnfach- und Hundertfach-Lizenzen bestellen. Bitte füllen Sie dieses Formular aus und senden Sie es zusammen mit der Bezahlung oder mit offiziellem Kaufauftrag an:

```
CopyCats Software & Services
Postbus 1088
NL-1700BB Heerhugowaard        Email 100121.1562@compuserve.com
Niederlande                    Bankverbindung: Postbank Saarbrücken
Telefon/Fax:+31.72.57.45.993   Kto.Nr. 556 33-666 BLZ. 590 100 66
```

```
Name    : _____
Firma   : _____
Straße  : _____
PLZ, Ort: _____ Land: _____
Telefon : _____ Telefax:_____
MwSt.-Nr (Firmen): |D|E|-|_|_|_|_|_|_|_|_|_|  E-mail: _____
```

Ja, SmartDraw gefällt uns! Wir bestellen:

```
Menge:  Bezeichnung:                    Einzelpreis*:

 Gesamtpreis:

 ...    SmartDraw 10 PC Lizenz      DM  398,00          ......
 ...    SmartDraw 100 PC Lizenz         3200,00         ......
 ...    SmartDraw Pro 10 PC Lizenz      560,00          ......
 ...    SmartDraw Pro 100 PC Lizenz     4480,00         ......
 ...    Extra Set Handbuch und Disks    10,00           ......
 ...    Flyers Collection 10 PC         225,00          ......
 ...    Flyers Collection 100 PC        1598,00         ......
 ...    Images with Impact! (single user) 108,94        ......
 .1.    Versandkosten                   8,50            ..8,50
                                                        ------
MWSt. 17,5% (nur wenn keine MwSt.-Nr. angegeben ist):   ......
                                                        ------
                                Summe:  DM              ......
                                                        ======
```

Wir Zahlen per: _____ Datum: .....-.....-199....

[ ] Scheck (beiliegend)   Unterschrift:

[ ] Überweisung auf Postbank Saarbrücken Kto.Nr 556 33-666 BLZ. 590 100 66

[ ] Auf Rechnung (Großbetriebe / Behörden - Nur mit offiziellem Kaufauftrag)   _____

*: Diese Preise sind exklusive MWSt. und gelten bis zum 31. März 1995.

SMARTDRAW: Best Graphics Program of 1995 (S.I.A.F. Award)
Gold Product Award (PC Plus Magazine)

SmartDraw Produkt-information

Durch Registration von **SmartDraw** erhalten Sie:

- Die registrierte Version von SmartDraw auf 3.5"Diskette;
- Professionell gedrucktes SmartDraw-Handbuch (100 Seiten);
- **100** zusätzliche Smartdrawings, u.a. in den bereichen: Feiertage, Geschäft und Präsentation;
- 90 Tage technische Unterstützung;
- Sie erhalten Nachricht wenn eine neue Version erscheint.

!Dies alles für nur DM 78,00!

Durch Registration von **SmartDraw Pro** erhalten Sie:

- Alle obengenannten Vorteile und zusätzlich:
- Win95 und NT-Version:
  Profi-Ausfürung enthält Software-Versionen für Win 3.x und Win95/NT (32-Bits).
- Höhere Kapazität: Gebrauch von max. **16000** Objekten pro Zeichnung (Standardversion: 256).
- Mehr Funktionen:
  SmartDraw Pro bietet Ihnen folgende spezielle Möglichkeiten:
    - Gruppier Objekte für gleichzeitige Bearbeitung;
    - Gebrauch von bis zu vier Smartdrawing-Bibliotheken zugleich;
    - "Drag & Drop" Smartdrawings von einer Bibliothek in eine andere;
    - Umrißbearbeitung von manche Symbolen (abrunden usw.);
    - Schraffieren von Symbolen;
    - Spezielle Linien-Typen für Kommunikationstechnik und digitale Verbindungen;
    - Smartdrawings horizontal und vertikal spiegeln;
    - Größe und Farbe von Import-Objekten ändern;
    - Import und Export von TIFF-, BMP-, PCX-, GIF- und WMF-Dateien;
    - Hierarchien herstellen durch koppeln von Zeichnungen;
    - Vorschau-Funktion für Templates.
- *über* **1300** *zusätzliche Symbole und Templates!*   Flowchart-Symbole für CATALYST,
  Data Flow, DIN 66001/ISO 5807, Computernetzen, Process mapping, ISO 9000,
  Telephone Co QM, Boolean Logic, SDL, ANSI und Software Diagrams. Außerdem: Symbole
  für Elektrotechnik, Mechanische Technik, Chemie, Pläne, Innen- und Büroeinrichtung u.a..

!Sie zahlen nur DM 29,50 mehr für diese Profi-Version!

Flyers Collection:

Die Flyers Collection enthält 300 zusätzliche Templates und Smartdrawings in die Bereiche Feiertage, Heim, Geschäft usw.   Diese Sammlung eignet sich besonders für Poster, Bekanntmachungen, Rundschreiben, Faltblätter usw.

Images with Impact!

"Images with Impact!" von 3G Graphics Incorporated ist eine Riesen-Bilder-Sammlung von höchster Qualität. Images with Impact! enthält über _eintausend_   WMF-Dateien (manche in Farbe)

die mit SmartDraw und zahlreichen anderen Windows-Programmen benutzt werden können. Die Bilder können ohne Qualitätsverlust vergrößert und verkleinert werden und man kann sie sogar in die eigenen Bibliotheken einfügen. Themen sind u.a.: Büro, Feiertage, Ferien, Geschäft, Gesundheit, Heim und Sport. Auch Hintergründe für Falltblätter usw. sind Teil dieser Kollektion. _Es gibt keine Überlappung zwischen Images with Impact! und den Flyers Collection._